



## VSBL Playing Conditions Review – 2020 / 2021

### VSBL Playing Conditions Review Document COVID 2020/ 2021

Rule No	Heading	Rule	Edits	Notes
1a	Governance	These Summer League Playing Conditions are made as Regulations pursuant to Rule 36.1 of the Baseball Victoria Rules (“Rules”).		
1b	Governance	A recommendation for amendment to these Summer League Playing Conditions must be supported by a minimum of two thirds of the votes cast at a properly constituted meeting of the Presidents and Secretaries of the Clubs registered by Baseball Victoria as participating in the Summer League for the current or forthcoming season.	ADDITION – changes as they relate to COVID Pandemic related edits or additions are to be approved by the Pennant Committee.	
2a	Interpretations	In these Playing Conditions, unless contrary intention appears:		
2a (i)	Interpretations	“ <b>Association</b> ” means Baseball Victoria Incorporated (ABN 78 603 120 057		
2a (ii)	Interpretations	“ <b>Board</b> ” means the Board of Directors of the Association		
2a (iii)	Interpretations	“ <b>BUAV</b> ” means Baseball Umpires Association of Victoria Incorporated (Reg A0026114M).		
2a (iv)	Interpretations	“ <b>Club</b> ” means an Incorporated Club responsible for the administration of a baseball Club participating in a League;		

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2a (v)	Interpretations	<b>“Defunct Club”</b> means a Club that has been declared ‘defunct’ by the Association;		
2a (vi)	Interpretations	<b>“Defunct League”</b> means a League that has been declared ‘defunct’ by the Association because it has not administered a League for ‘three (3) consecutive seasons’		
2a (vii)	Interpretations	<b>“League”</b> means a competition comprising Regular Season games and Play-offs between baseball clubs that are members of the Association;		
2a (viii)	Interpretations	<b>“Recessed Club”</b> means a club that has been declared ‘recessed’ by the Association;		
2a (ix)	Interpretations	<b>“Recessed League”</b> means a League organised by the Association that has been declared ‘recessed’ by the Association because it has not administered a competition for a period of ‘two (2) consecutive seasons’ after the last competition administered by the Association		
2a (x)	Interpretations	<b>“Summer League Committee”</b> means the Competition Administrator appointed by the Association responsible for the development of these Playing Conditions		
2a (xi)	Interpretations	<b>“Competition Coordinator”</b> means the person appointed by the Association for the management of the Summer League via the interpretation and implementation of these Playing Conditions		
2a (xii)	Interpretations	<b>“Qualifying Rounds”</b> means games played to determine which Division a team will participate in during the Regular Season. For the purpose of Finals qualification, these games will count towards Regular Season games.		

Rule No	Heading	Rule	Edits	Notes
2a (Xiii)	Interpretations	<b>“Regular Season”</b> means games played to determine if a team qualifies for the Play offs		
2a (xiv)	Interpretations	<b>“Play offs”</b> means games played to determine the winner of the Season		
2b	Interpretations	In these Playing Conditions a reference to a <b>“Rule of Baseball”</b> shall mean a reference to the “Official Rules of Baseball”.		
2c	Interpretations	In these Playing Conditions a reference to a <b>“By-Law”</b> shall mean a reference to the By-Laws of the Association		
Part 1	<a href="#">General Playing Conditions</a>			
3a	Application of General Playing Conditions	The Playing Conditions noted in this Part 1 also apply to all Baseball Victoria Summer League Senior (Part 2), Women’s (Part 3), Masters (Part 4), Junior (Part 5) and Administration (Part 6) competitions without exception or alteration.		
4a	Competition Scheduling	Summer League Clubs must nominate teams for Divisions that they are qualified to enter teams into no later than six weeks prior to the scheduled commencement of the Regular Season. The Competition Coordinator may consider nominations received later than this time at its discretion.	REMOVED.	
4b	Competition Scheduling	For Senior Clubs that have more the four (4) senior teams must confirm access to a second field with Baseball Victoria.	REMOVED.	
4c	Competition Scheduling	The Competition Coordinator shall determine the fixture for the Regular Season for all Summer League Senior, Women’s, Master’s and Junior competitions.		

Rule No	Heading	Rule	Edits	Notes
4d	Competition Scheduling	The approved Summer League Fixtures shall be published on the Baseball Victoria Summer League website ( <a href="http://www.vicsummerleague.baseball.com.au">www.vicsummerleague.baseball.com.au</a> ).		
4e	Competition Scheduling	The Competition Coordinator may amend the fixture as needed at any time during the Regular Season.		
4f	Competition Scheduling	If the Competition Coordinator amends the fixture, Baseball Victoria shall publish the amended fixture on the Baseball Victoria Summer League website and notify the Presidents and Secretaries of the affected Clubs as soon as possible.	Addition: All changes will also be posted to the Baseball Victoria Website as a list of changes and communicated by via the Baseball Victoria Memorandum, provided each Friday (or a day to be determined each week).	
5a	Season Duration	The Summer League Senior regular season fixture will commence no earlier than the last weekend of September.	REMOVED.	
5b	Season Duration	The Summer League Senior playoffs will conclude no later than the second weekend of March	REMOVED.	
6a	Christmas/New Year Schedule Blackout	The Competition Coordinator shall not fixture Summer League competitions any later in a year than December 23.		
6b	Christmas/New Year Schedule Blackout	The Competition Coordinator shall not fixture Summer League competitions any earlier in a year than January 17.	REMOVED.	
6c	Christmas/New Year Schedule Blackout	Where this restriction reduces the minimum required weekends to achieve the minimum number of games set forth in Playing Condition 35 & 51, these games shall be fixtured at the discretion of the Competition Coordinator, who shall be responsible for ensuring the fixture reflects the priorities of minimising travel for participants.	REMOVED.	

Rule No	Heading	Rule	Edits	Notes
7a	Game Start	Games shall commence at times stated in the fixture or these Playing Conditions, as relevant, subject to the Umpire being satisfied that the playing field is fit for the playing of the match.		
7b	Game Start	To 'Call' a game due to the fitness of playing condition, the Umpire must be in attendance at the ground at the scheduled start time.		
7c	Game Start	Competition Coordinator may 'Call' games prior to the commencement of play due to the fitness of playing conditions or weather.		
7d	Game Start	Rule of baseball 4.04 and 4.05 also apply		
8a	Late Start and Forfeiture	Where a team has less than seven players present at the scheduled start time for a game, the commencement of the game shall be deferred for a maximum of ten (10) minutes		
8b	Late Start and Forfeiture	If sufficient players arrive for the team to field seven players within ten minutes from the scheduled start time, play will commence immediately and may continue whenever there are at least seven players. The Umpire shall record the late start and the team that caused the late start on the Match Report Card. The Competition Manager shall impose a "Late Start" fine on the defaulting team, as per Schedule 1.		
8c	Late Start and Forfeiture	If, at ten (10) minutes after the scheduled start time, the defaulting team is unable to field seven (7) players, the opposing team shall be awarded a win for the game by forfeit. The Umpire shall record the win as a forfeit to the opposing team on the Match Report Card awarding a score of 3-0. Competition Coordinator shall impose a "Forfeiture" fine on		

Rule No	Heading	Rule	Edits	Notes
8d	Late Start and Forfeiture	the defaulting team, as per Schedule 1, and a score of 0-9. If neither team is able to field seven players within ten minutes from the scheduled start time, both teams will be awarded a loss and the score of 0-9. The Umpire shall record the losses on the Match Report Card. Competition Coordinator shall impose a "Forfeiture" fine on both teams. The cost of the umpire fees shall be shared between the defaulting teams.		
8e	Late Start and Forfeiture	When a game is forfeited the names of the players in attendance from the defaulting team(s) must be recorded in the Match Report Card. The non-defaulting team must record a minimum of seven players and a maximum of nine, of the players in attendance.		
8e (i)	Late Start and Forfeiture	Players recorded on the Match Report Card under this Playing Condition may not play in another game in that round, except under the Two Games/One Day Rule as stipulated in these Playing Conditions.		
9a	Extreme Weather	For all games affected by rain, lightning or heat refer to By-Law 24.		
10a	Rescheduling of Games	Regular season games incomplete or not played due to adverse weather, forfeit or other unsuitable playing conditions will not be rescheduled.		
10b	Rescheduling of Games	Playoff games incomplete or not played due to adverse weather may be rescheduled at the discretion of the Competition Coordinator.		
11a	Melbourne Aces and National Championships	From time to time, Baseball Victoria or the Competition Coordinator shall require changes to fixtures to avoid scheduling clashes with the		

Rule No	Heading	Rule	Edits	Notes
		Melbourne Aces or National Championships. Changes shall be advised via the Baseball Victoria Summer League website ( <a href="http://www.vicsummerleague.baseball.com.au">www.vicsummerleague.baseball.com.au</a> ) as required.		
12a	Pre-Match Warm-Up	Twenty (20) minutes prior to the scheduled start time, the Away team may use the diamond for a maximum of seven (7) minutes.		
12b	Pre-Match Warm-Up	Twelve (12) minutes prior to the scheduled start time, the Home team may use the diamond for a maximum of seven (7) minutes.		
12c	Pre-Match Warm-Up	Five (5) minutes prior to the scheduled start time, the diamond is to be vacated. Coaches from both teams are to meet with the Umpires at home plate to determine ground rules, playing conditions and to exchange team line-ups.		
13	Extended Line up – up to 12 batters	This Rule does not apply to Division 1 Firsts and Reserves, Division 2 Firsts and Reserves, Division 3 First and Reserves and Women's Division 1.		
13a	Extended Line up – up to 12 batters	A team may play with an extended line up to a maximum of 12 players. This number includes the use of a DH as per Playing Conditions, 37 and 55.		
13b	Extended Line up – up to 12 batters	To invoke Section 13a) all players commencing in the extended line up must be nominated on the line-up card handed to the umpire prior to the commencement of the game.		
13c	Extended Line up – up to 12 batters	All batters in the extended line up must take their allotted at bat in the batting order as per the line-up card handed to the umpire prior to the commencement of the game.		

Rule No	Heading	Rule	Edits	Notes
13d	Extended Line up – up to 12 batters	If a player on the extended line up does not take their allotted at bat, he is deemed to have been removed from the game, is removed from the batting line up and can no longer participate in the game. All other subsequent batters will move to the next batting position. No blank will be introduced until the batting order is below 9 batters.		
13e	Extended Line up – up to 12 batters	If a DH is being used, the Pitcher can bat for himself and take the position in the batting order of a player removed from the game. The former DH can stay in the game and continue to bat in the same position he has occupied in the order. If a team has invoked the extended line up rule, players nominated on the extended line up can change fielding positions at any time during the game. There are no requirements for a player to play in the field at any time during the game.		
14a	Five Minute Rule	If, at the completion of even innings, from the call of “side”, there remains more than five minutes before the scheduled completion time, a further complete innings shall be played.		
14b	Five Minute Rule	If, at five minutes before the scheduled time of completion, the home team is at bat and is:		
14b (i)	Five Minute Rule	Ahead - the game ceases immediately.		
14b (ii)	Five Minute Rule	Tied or behind - the game continues until the winning run is scored or the side is retired		
14c	Five Minute Rule	If five minutes or less remains at the completion of even innings, the game shall end.		



Rule No	Heading	Rule	Edits	Notes
15a	Visits to the Pitcher by a Coach of Manager	Rule of Baseball 5.10 shall apply to all junior, Senior, Masters and Women's, regular season and play-off games with the following exception		
15a (i)	Visits to the Pitcher by a Coach of Manager	A second trip to the same pitcher in the same inning will cause this pitcher's automatic removal as the pitcher and this player may move to another position on the field		
16a	Time Wasting	Umpires are to take necessary actions to prevent wasting of time and any acts of deliberate time wasting, as defined in Rule of Baseball 7.03. The umpire may choose to "Call" a game in extreme cases and "Forfeit" the offending team. All incidents shall be recorded on the Match Report Card for consideration of action by the Competition Coordinator.		
17a	Allocation of Play-off Venues	The Competition Coordinator shall schedule Play-off games. The scheduling of Play-offs published by the Competition Coordinator is final.		
17b	Allocation of Play-off Venues	Higher sections shall be given preference when determining the venue of Play-off games. If a higher section of a club has already been scheduled to play a Play-off game at that club's venue and a lower section of the same club is scheduled to play a Play-off game on the same day, then:		
17b (i)	Allocation of Play-off Venues	If the club has an alternative diamond available that meets the minimum standards set forth in Table 20.1, the Competition Coordinator may schedule the lower section Play-off game on the alternative diamond, otherwise;		

Rule No	Heading	Rule	Edits	Notes
17b (ii)	Allocation of Play-off Venues	If the second-ranked team has a diamond available that meets the minimum standards set forth in Table 20.1, the Competition Coordinator may schedule the lower section Play-off game at the second-ranked team's venue, otherwise;		
17b (iii)	Allocation of Play-off Venues	The Play-off game for the lower section shall be scheduled at a neutral venue as determined by the Competition Coordinator.		

Division	Fully Enclosed	Semi Enclosed	Mound	Covered Dugout	Covered Scorers	Club Rooms
Div. 1 & 2 1 <sup>st</sup> & Res	✓	✓	✓	✓	✓	✓
Other Senior		✓	✓	✓	✓	✓
Women's		✓	✓	✓	✓	✓
Masters		✓	✓	✓	✓	✓

**Table 20.1**

Rule No	Heading	Rule	Edits	Notes
17c	Allocation of Play-off Venues	Due to time constraints, only timed Play-off games may be scheduled before a regular season or another Play-off game one after another on the same venue at the discretion of the Competition Coordinator.		
18a	Dugout Protection	All benches/dugouts constructed within a permanent baseball field require protection or screening to protect players from the field of play and weather.	ADDITION: Dugout extensions may be used where necessary to provide additional social distancing.	
18b	Dugout Protection	Failure to provide dugout protection to this standard may result in forfeiture of any game played at the venue and reported on the match		

Rule No	Heading	Rule	Edits	Notes
19a	Uniforms	report sheet for referral to the Competition Coordinator Clubs participating in the Summer League must seek written approval from the Competition Coordinator based on a concept design of a uniform prior to manufacture and purchase for all club playing uniforms. Approved uniforms shall be displayed on the Baseball Victoria Summer League website <a href="http://www.vicsummerleague.baseball.com.au">www.vicsummerleague.baseball.com.au</a> . The items in which a club must seek approval for include:	ADDITION: where necessary for the 2020/2021	
19a (i)	Uniforms	Playing jersey & undershirt/sleeves; and		
19a (ii)	Uniforms	Playing pants, belt and socks; and		
19a (iii)	Uniforms	Playing cap		
19b	Uniforms	The Competition Coordinator reserves the right to reject or request changes to colours or design. Clubs must have an alternate uniform jersey to avoid conflict or 'clash' with another club's uniform when playing as the away team.		
19c	Uniforms	Baseball Victoria holds rights over the following areas of team uniforms for the display of competition sponsor logos:		
19c (i)	Uniforms	The left breast of the team playing jersey (the size of the logo representation will not exceed 60cm sq); and		
19c (ii)	Uniforms	The left sleeve of the team playing jersey (the size of the logo representation will not exceed 120cm sq).		
19d	Uniforms	Clubs must seek approval of all potential sponsor/s from Baseball Victoria to ensure there are no potential conflicts with competition and/or all of Baseball sponsors. Baseball Victoria		

Rule No	Heading	Rule	Edits	Notes
19e	Uniforms	will not approve advertising of cigarettes/tobacco, liquor or any company conflicting with any Baseball Victoria sponsor. You may place your approved sponsor logos on the following areas of your team uniform and equipment:		
19e (i)	Uniforms	The right sleeve of the team playing jersey (the size of the logo representation must not exceed 120cm sq); and		
19e (ii)	Uniforms	An area on the back of the playing jersey, at the top of the Jersey and above the number (the size of the logo representation will not exceed 120cm sq).		
19f	Uniforms	The following areas of the uniform must be void of all sponsor logos, with exception to the usual manufacturer's marks:		
19f (i)	Uniforms	The front of the playing jersey (with exception to the Club's name or logo and a number at least half the size as the one on the back); and		
19f (ii)	Uniforms	The playing pants; and		
19f (iii)	Uniforms	The playing cap; and		
19f (iv)	Uniforms	Batting, Catcher's and Coaches' helmets; and		
19f (v)	Uniforms	Catcher's chest plate; and		
19f (vi)	Uniforms	Any other item used during a match.		
20a	Baseballs	For games, Clubs must provide at least four match balls, in good condition, meeting the following requirements:		
20a (i)	Baseballs	meet the specifications defined in Rule of Baseball 3.01, and		
20a (ii)	Baseballs	Are white in colour		
20a (iii)	Baseballs	Have a premium leather covering		
20a (iv)	Baseballs	Be of the same brand and model		

Rule No	Heading	Rule	Edits	Notes
20b	Baseballs	Adequate replacement balls must be available to replace lost match balls during a game.		
20c	Baseballs	The Main Umpire shall adjudge whether the baseballs supplied are of suitable quality and meet the requirements stated in this Playing Condition.		
21a	Blood Rule/Concussion Policy	An Umpire shall immediately direct a player to leave the playing field if the player is bleeding or has blood on any part of the uniform or body. The player's name and the time that the player is directed to leave the playing field shall be marked in the scorebook.		
21b	Blood Rule/Concussion Policy	If, ten minutes after the player was directed to leave the field, the player has been unable to stop the bleeding and/or remove or cover the affected uniform area, the player must be replaced in the normal substitution manner.		
21c	Blood Rule/Concussion Policy	Any player with a suspected concussion based on all reasonable concussion tests, based on the Baseball Victoria Concussion Policy. Any player with a suspected concussion can be replaced via the normal substitution manner.		
22a	Player eligibility – two or more teams from the same club in the same Division	Clubs are required to nominate a core group of seven (7) players to the Competition Coordinator and nominate which team the core group will play. The core group of seven players and the team in which they play will be classed as "Team A". The players in the core group will not be allowed to alternate between the teams during the Regular Season and Play-offs (i.e. they can only play for the one team within that grade).		
22b	Player eligibility – two or more	For every third and subsequent team a club enters, a further seven (7) core players are		

Rule No	Heading	Rule	Edits	Notes
	teams from the same club in the same Division	required to be submitted to the Competition Coordinator		
22c	Player eligibility – two or more teams from the same club in the same Division	The remaining players that are not in the core group can alternate between the two teams for the duration of the Regular Season.		
22d	Player eligibility – two or more teams from the same club in the same Division	Play-off eligibility rule for the two teams are as follows:		
22d (i)	Player eligibility – two or more teams from the same club in the same Division	A player may only participate in a playoff game for which team they have played more games for. If there is an equal amount of games played for Team A and Team B, the club may choose the team in which the player participates with for the duration of finals. The player may participate only with the chosen team during the final series and not with any other team in that division.		
22d (ii)	Player eligibility – two or more teams from the same club in the same Division	If both Team A & Team B make the Play-offs, then all players outside the core groups must choose which team they will play in and remain in that team for the remainder of the Play-offs series, as long as they have played enough games to qualify for Play-offs. The core group players may only play for Team A in the Play-offs and must have played enough games to qualify for Play-offs.		
22d (iii)	Player eligibility – two or more teams from the	If only Team B makes Play-offs, all players can play in Team B, except the players in the Team A		

Rule No	Heading	Rule	Edits	Notes
23a	same club in the same Division Disputes and Protests	core group, and as long as they have played enough games to qualify for Play-offs. In the event of any dispute or protest, other than judgement decisions which, in accordance with Rule of Baseball 7.04 cannot be disputed, clubs may appeal to the Competition Coordinator in the following manner;		
23a (i)	Disputes and Protests	The Manager must lodge a notice of the protest with the Umpire at the time of objection. The Umpire shall be given the opportunity to consider the point of protest raised by the Manager.		
23a (ii)	Disputes and Protests	Should the Manager decide to continue the protest, the Umpire must be advised and the scorers shall endorse both scorebooks with the precise game situation at the time.		
23a (iii)	Disputes and Protests	The Manager of the protesting team shall, at the conclusion of the game, advise the Umpire whether the protest is to be proceeded with and the details of the protest shall be recorded on the Match Report.		
23a (iv)	Disputes and Protests	Details of the protest must be lodged in writing and be in the hands of the Competition Coordinator within forty-eight (48) hours of completion of the game, accompanied by a fifty (\$50.00) dollar fee. The protest shall state the reason that the protest is being entered and include, where relevant, reference to the Rules of the Association, Rules of Baseball, By-Laws or Playing Conditions.		
23b	Disputes and Protests	The Competition Coordinator shall hear the protest as soon as practicable following receipt of a properly made appeal.		

Rule No	Heading	Rule	Edits	Notes
23c	Disputes and Protests	If the Competition Coordinator considers that the protest is not frivolous, the Competition Coordinator shall return the fifty (\$50.00) dollar fee to the protesting club.		
23d	Disputes and Protests	The Competition Coordinator's ruling on the protest, including any arrangements for a re-completion of a game, shall be final with no right of appeal so as not to further interrupt the remainder of the competition.		
24a	Yellow Card Rule	This rule may be invoked for offences committed of a minor nature including, but not limited to:		
24a (i)	Yellow Card Rule	Dangerous play		
24a (ii)	Yellow Card Rule	Dissent		
24a (iii)	Yellow Card Rule	Equipment abuse		
24a (iv)	Yellow Card Rule	Minor obscenities; and		
24a (v)	Yellow Card Rule	Misconduct		
24b	Yellow Card Rule	If, in the opinion of the Umpire, an offence has occurred as provided for in this Playing Condition, the Umpire must show a Yellow Card to the offender and both the offender and the team manager must be informed of the nature of the offence.		
24c	Yellow Card Rule	A person who receives two Yellow Cards in the same game shall be ejected from the game after the second offence but will not be required to attend a Tribunal hearing.		
24d	Yellow Card Rule	At the conclusion of the game, the Umpire is to record the details of the offence that led to the issue of the Yellow Card on the Yellow Card and to be sent in with the Match Card.		
24e	Yellow Card Rule	The Competition Coordinator shall maintain a register of Yellow Card offences. This record shall be published on the Baseball Victoria Summer		



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		League website www.vicsummerleague.baseball.com.au.		
24f	Yellow Card Rule	The first and second Yellow Card offences during a competition season shall incur no penalty.		
24g	Yellow Card Rule	Any player that incurs a third Yellow Card, and any subsequent Yellow Card, during a season, shall be suspended from participating in the next scheduled game of the competition in which the last Yellow Card was received, as well as all games in other grades and divisions prior to the next scheduled game.		
24h	Yellow Card Rule	A person suspended under this Playing Condition will be notified by the Competition Coordinator via their club.		
24i	Yellow Card Rule	When a person incurs a Yellow Card suspension in the last game of the Regular Season or a Play-off game, the matter will be referred to the Tribunal. The Tribunal shall determine the timing of the suspension.		
24j	Yellow Card Rule	A person may appeal to the Tribunal Chairman against the issue of a Yellow Card. Such appeals are to be lodged in writing, stating the reasons for the appeal and be in the hands of the Competition Coordinator within forty-eight hours of the game in which the Yellow Card was issued and shall be accompanied by a twenty (\$20.00) dollar fee.		
24k	Yellow Card Rule	If the Tribunal Chairman deems that the appeal is not frivolous, the Tribunal Chairman shall instruct Competition Coordinator to refund the fee. Mere denial of the offence does not constitute grounds for an appeal and will result in the loss of the fee.		

Rule No	Heading	Rule	Edits	Notes
24l	Yellow Card Rule	Upon receiving a properly made appeal, the Tribunal Chairman shall decide if the matter should be referred to the Tribunal for resolution, such decision being final.		
24m	Yellow Card Rule	The Tribunal shall hear an appeal referred under this Playing Condition by convening a hearing with the offender and the Umpire. The Tribunal may determine to:		
24m (i)	Yellow Card Rule	Uphold the appeal, cancel the Yellow Card and advise the Umpire; or		
24m (ii)	Yellow Card Rule	Dismiss the appeal and confirm the Yellow Card; or		
24m (iii)	Yellow Card Rule	Consider the offence warranted an ejection and impose a penalty; and		
24m (iv)	Yellow Card Rule	Decide to retain or return the deposit.		
24n	Yellow Card Rule	Decisions of the Tribunal are final and not subject to further appeal.		
25a	Ejected Persons	Any umpire in control of any game played under the auspices of the Summer League and Baseball Victoria is empowered to report any person who, in the umpire's opinion, engages in conduct detrimental to the best interests of the game of baseball. This includes any practice game to which a BUAV official has been appointed.		
25b	Ejected Persons	The ejected persons must leave the playing field immediately and cannot re-enter the playing field while the Umpire is still on the ground. Rule of Baseball 6.04 shall be enforced insofar as they are practicable in the circumstances of that particular game.		
25c	Ejected Persons	Ejected persons must not approach the Umpire after being ejected.		

Rule No	Heading	Rule	Edits	Notes
25d	Ejected Persons	The reporting umpire and ejected persons shall adhere to the Reported Persons Procedures.		
26a	Melee Rule	Under all circumstances, the Victorian Summer Baseball League (VSBL) will not tolerate the clearing of players and coaches from a bench or position of play to engage in a melee. As such, any player, coach or person that leaves the bench or their designated area to engage in a melee will be penalized an automatic one (1) game suspension for the next sanctioned match for their team. The Tribunal will then meet as per the Reported Person Procedures, to adjudicate on further actions and penalties on individuals who instigate the situation or increase the severity of the situation.		
26b	Melee Rule	If a player is granted a one (1) game suspension and believes they are innocent with supporting evidence, may appeal their case on an individual basis to the Tribunal Committee. See Next Page		
26c	Melee Rule	If a team participates in more than one (1) melee in the same season, the above penalties will apply for each incident, in addition to losing 0.07% of their win percentage at the conclusion of the season for each additional melee participated in.		
27a	Zero Tolerance	The Summer League and the BUAV will enforce the concept of 'zero tolerance' in order to ensure that Coaches and Managers take a proactive role in eliminating Umpire abuse.		
27b	Zero Tolerance	If, in the Umpire's opinion, a player:		
27b (i)	Zero Tolerance	Abuses an umpire; or		
27b (ii)	Zero Tolerance	Displays dissent towards an Umpire; or		

Rule No	Heading	Rule	Edits	Notes
27b (iii)	Zero Tolerance	Argues judgement decisions (e.g. balls and strikes, etc.).		
27b (continued)	Zero Tolerance	The Umpire may immediately eject the player and the Head Coach/Manager from the game.		
27c	Zero Tolerance	The ejected player shall adhere to the Reported Persons Procedures. No further penalty shall be imposed on a Head Coach/Manager who is ejected under this rule.		
28a	Prohibited Substances	A person shall be ejected from a game for smoking, consuming an alcoholic beverage or chewing/dipping of tobacco and shall be fined. For the purpose of this Playing Condition, a game is deemed to commence when the umpire enters the playing field in compliance with Rule of Baseball 4.03(e). Any player, coach or umpire who, at or from that time, indulges in any of the activities mentioned in this Playing Condition may be reported for breach of this Playing Condition.		
28b	Prohibited Substances	An ejected person under this Playing Condition shall comply with the rule of baseball for an ejected person and apart from the mandatory fine and the ejection; no further action will be taken.		
28c	Prohibited Substances	Costs incurred to clean the mess created by chewing tobacco at Altona will be charged back to clubs.		
29a	Results – Match Report Card and Phoning of Scores	Match Report Cards are the official record for each game played. The card records information including the scores, names of the umpires and players and details of importance.		

Rule No	Heading	Rule	Edits	Notes
29b	Results – Match Report Card and Phoning of Scores	It is the responsibility of the umpire to ensure all details are accurate and complete. Assistance is to be provided by the scorers and the team coaches or managers.		
29c	Results – Match Report Card and Phoning of Scores	The home team must ensure that the match card is received by the Competition Coordinator within 72 hours from the end of the game. The home team will be fined, as per Schedule 1, should the card not be received or be received late.		
29c (i)	Results – Match Report Card and Phoning of Scores	Club Officials must submit the match report with completed MVP votes for all Division 1, Division 2 and Division 3 (first nine), Women's Division 1 and Division 4 games.		
29d	Results – Match Report Card and Phoning of Scores	The home club must phone the scores from completed games hosted to Competition Coordinator within 1 hour from the end of the game. The home club will be fined, as per Schedule 1, should the scores not be received or are received late.		
30a	Umpires and Scorers	Umpires and Scorers are the appointed officials for the game. It is their responsibility to ensure the game is conducted in a fair manner that complies with all rules and regulations.		
30b	Umpires and Scorers	If no official Umpire is appointed or if the appointed Umpire is late, the HOME team must supply the Plate Umpire and the AWAY team must supply a Base Umpire. The team/s will be fined, as per Schedule 1, should they not provide an umpire		
30c	Umpires and Scorers	Both teams must supply a scorer, who must be seated together behind the back net. Should a team not provide a scorer or the scorer is late,		

Rule No	Heading	Rule	Edits	Notes
		the offending club will be fined as per Schedule 1.		
30d	Umpires and Scorers	Any breach to this rule must be noted on the Match report sheet prior to being received by the Competition Coordinator.		
31a	Meetings and Events	Baseball Victoria or the Summer League will from time to time require compulsory attendance to meeting and events, including the following but not exclusively:		
31a (i)		Presidents and Secretaries Meeting (6 annually, usually bi-monthly);	EDIT: remove 6 Annually	
31a (ii)		Annual Awards Night (once annually)	EDIT: Change to 'when conducted in a face to face format'	The format of the Awards Night may change due to the COVID requirements.
31a (iii)		Annual General Meeting for the Association (once annually)		This meeting will be conducted electronically.
31a (iv)		Other meetings as prescribed by the Association.		
31b		Clubs that do not attend the prescribed meetings and events will be fined as per Schedule 1.		
31c		For the Annual Awards Night, Baseball Victoria will allocate clubs a number of tickets, as follows, for compulsory purchase:		It is likely this will not be compulsory.
31c (i)		Division 1 Clubs (8 tickets);		
31c (ii)		Division 2 Clubs (6 tickets);		
31c (iii)		Division 3 Clubs (4 tickets);		
31c (iv)		Other Clubs (2 tickets).		
Part 2	Senior Playing Conditions			
32a	Regular Season Competition Structure	For Division 1 Firsts and Division 2 Firsts competition, the regular season will consist of 16		

Rule No	Heading	Rule	Edits	Notes
32b	Regular Season Competition Structure	For all other subsequent senior competitions, the regular season will consist of a minimum of 11.		
32c	Regular Season Competition Structure	Within the guidelines established in 32a and 32b, the number of games fixtured in a given season will be at the discretion of the Pathways and Competition Manager, following a process of consultation involving the Competition Coordinator and the clubs.		
32c (i)	Regular Season Competition Structure	The Competition Coordinator may alter the number of games if required due to extenuating circumstances, but shall be responsible for ensuring the number of games fixtured in the regular season reflects the priorities of consistency from the preceding season and an equal participation experience between Division 1 and Division 2.		
32d	Regular Season Competition Structure	The Division One Firsts regular season fixture shall be based on the participating Clubs being evenly divided into two conferences. The Competition Coordinator shall determine each club's alignment to a conference by the following method:		
32d (i)	Regular Season Competition Structure	All Clubs located true east of the longitudinal line 145°03'29.9"E, running directly through the Glen Iris Post Office (the geographical population centre of Melbourne), shall be aligned to the East Conference.		
32d (ii)	Regular Season Competition Structure	All Clubs located true west of the longitudinal line 145°03'29.9"E, running directly through the Glen Iris Post Office, shall be aligned to the West Conference.		

Rule No	Heading	Rule	Edits	Notes										
32d (iii)	Regular Season Competition Structure	In the event this method does not evenly divide participating Clubs into the two conferences, Clubs located on a longitude closest in proximity to Longitude 145°03'29.9"E shall be realigned until all Clubs are evenly divided between both conferences.												
32e	Regular Season Competition Structure	All other senior competition regular season fixtures shall be based on the participating Clubs being aligned to a single-league competition structure.												
	Regular Season Competition Structure	Note: All geographical locations are sourced from Google maps.												
33a	Game Start Time	Start times for all Regular Season games and Play-offs shall be as published in the fixture. The fixture will be published on the Baseball Victoria Summer League website <a href="http://www.vicsummerleague.baseball.com.au">www.vicsummerleague.baseball.com.au</a> .												
34	Game Duration	The duration of Seniors Regular Season games shall be as specified in Table 37 below:												
	Game Duration	<table><tr><th>Division</th><th>Game Duration</th></tr><tr><td>Division 1, 2 &amp; 3 Firsts</td><td></td></tr><tr><td>1. Weekend Games</td><td>9 innings with no time limit</td></tr><tr><td>1. Midweek Games</td><td>9 innings or 2 hours with 5 minute rule, whichever occurs first.</td></tr><tr><td>Division 1,2 &amp; 3 Reserves</td><td></td></tr></table>	Division	Game Duration	Division 1, 2 & 3 Firsts		1. Weekend Games	9 innings with no time limit	1. Midweek Games	9 innings or 2 hours with 5 minute rule, whichever occurs first.	Division 1,2 & 3 Reserves			
Division	Game Duration													
Division 1, 2 & 3 Firsts														
1. Weekend Games	9 innings with no time limit													
1. Midweek Games	9 innings or 2 hours with 5 minute rule, whichever occurs first.													
Division 1,2 & 3 Reserves														



Rule No	Heading	Rule		Edits	Notes
		Weekend & Midweek Games	Weekend and Mid-Week 9 innings or 2 hours with 5 minute rule, whichever occurs first.		
		All Other	Weekend and Mid-Week 7 innings or 2 hours with 5 minute rule, whichever occurs first.		
34a	Game Duration	A 'Legal game' is when a game			
34a (i)	Game Duration	Scheduled to be complete after nine (9) innings (with no time limit) completes a minimum of five (5) innings.			
34a (ii)	Game Duration	Scheduled to complete after seven (7) innings (with no time limit) completes a minimum of four (4) innings.			
32a (iii)	Game Duration	Scheduled to complete after nine (9) innings or two (2) hours, whichever comes first, completes a minimum of five (5) innings or sixty-five (65) minutes of play.			
34a (iv)	Game Duration	Scheduled to complete after seven (7) innings or two (2) hours, whichever comes first, completes a minimum of four (4) innings or sixty- five (65) minutes of play.			
34a (v)	Game Duration	Or as set forth in Rule of Baseball 7.01(c).			

Rule No	Heading	Rule	Edits	Notes
34a (vi)	Game Duration	If tied after nine (9) innings, the game may continue only if scheduled time remains.		
35a	Mercy Rule	If a team is leading by ten (10) runs or more after seven (7) completed innings in a game scheduled for nine (9) innings (including games with a time limit), the game shall be 'Called'.		
35b	Mercy Rule	If the home team is or becomes ten (10) or more runs ahead in a game scheduled for nine (9) innings (including games with a time limit), the bottom half of the seventh (7th) innings and subsequent innings shall not be played or completed.		
35c	Mercy Rule	If a team is leading by ten (10) runs or more after five (5) completed innings in a game scheduled for seven (7) innings (including games with a time limit), the game shall be 'Called.'		
35d	Mercy Rule	If the home team is or becomes ten (10) or more runs ahead in a game scheduled for seven (7) innings (including games with a time limit), the bottom half of the fifth (5th) innings and subsequent innings shall not be played or completed.		
35e	Mercy Rule	If a game is ended under this Playing Condition, the game ending provisions of Rules of Baseball 5.08 and 7.01 apply.		
35f	Mercy Rule	For Division 4 regular season games, the scoring of the seventh run will end the innings: only seven runs may be counted in any innings.		
36a	Mid-Week Games	If tied after nine (9) innings, the game may continue only if scheduled time remains.		
36b	Mid-Week Games	A Substitute Runner (SR) must be used for the catcher when the catcher reaches base. The SR shall be a bench player and may be a player		

Rule No	Heading	Rule	Edits	Notes
		substituted from the game. The current Designated Hitter (DH) may not be a SR.		
36c	Mid-Week Games	If the current pitcher bats, a SR must be used for that pitcher upon reaching base.		
36d	Mid-Week Games	If, after reaching base, the catcher or pitcher is not to continue in that role, the Umpire is to be advised and a SR need not be used.		
36e	Mid-Week Games	Warm-ups between innings and pitching changes must be prompt and minimal at the Umpire's direction.		
37a	Designated Hitters (DH)	A designated hitter is available for all Seniors competitions Rule of Baseball 5.11, with the following local amendment:		
37a (i)	Designated Hitters (DH)	Delete from the third last paragraph the sentence in brackets, "The game pitcher may only pinch hit for the designated hitter." and replace with, "The game pitcher may be substituted to bat or run for any player but the designated hitter rule shall then terminate."		
38a	Designated Pitcher Rule (DP)	The following Playing Conditions only apply to Seniors Division 1 Reserves, Division 2 Reserves & Division 3 Reserves:		
38a (i)	Designated Pitcher Rule (DP)	A Club must nominate their top two (2) pitchers to the Competition Coordinator. The starting pitchers will be published on the Baseball Victoria Summer League website <a href="http://www.vicsummerleague.baseball.com.au">www.vicsummerleague.baseball.com.au</a> .		
38a (ii)	Designated Pitcher Rule (DP)	Players that Clubs nominate as their DPs must be:		
38a (ii) 1	Designated Pitcher Rule (DP)	Australian (not a 'non-national), as per Clause 98);		

Rule No	Heading	Rule	Edits	Notes
38a (ii) 2	Designated Pitcher Rule (DP)	Under the age of 30 years at 1st January; and		
38a (ii) 3	Designated Pitcher Rule (DP)	Not considered one of the top two (2) pitchers within the Club.		
38a (iii)	Designated Pitcher Rule (DP)	The DP is required to be the starting pitcher and only pitch in the Reserves game and then must start the Firsts game on the same day in a position other than pitcher. The use of the DP must be declared to the Umpire before the start of the both games.		
38a (iv)	Designated Pitcher Rule (DP)	In the Reserves game, a DH must be used for the DP.		
38a (v)	Designated Pitcher Rule (DP)	If the DP plays in the Reserves game in a position other than as a pitcher, the DP becomes a normal player and may not participate in the Firsts game on the same day except by the provisions of the Two Games/One Day Rule in these Playing Conditions, Clause 42.		
38a (vi)	Designated Pitcher Rule (DP)	Any DP used in the Reserves game shall be marked as "DP" on the Line- up Sheet and the Match Report Card and all pitchers used in the Firsts game shall be marked as "P". Umpires and Team Managers shall ensure correct recording.		
38b	Designated Pitcher Rule (DP)	Umpires shall administer the DP Playing Conditions in both games on the same day. An Umpire may direct that a DP not to participate in either game if in his or her opinion the player is in contravention of these Playing Conditions, but an Umpire is not expected to exercise authority as to knowledge of the approved pitchers.		
38c	Designated Pitcher Rule (DP)	The penalty for contravention of the DP Playing Conditions is "Forfeiture" of the game in which such contravention took place. The Competition		

Rule No	Heading	Rule	Edits	Notes
38d	Designated Pitcher Rule (DP)	Manager shall impose a "Forfeiture" fine on the offending club, as per Schedule 1. Participation in each game shall count as a game played for each section for eligibility for Play-offs.		
38e	Designated Pitcher Rule (DP)	The DP rule is not available for the Play-offs.		
38f	Designated Pitcher Rule (DP)	Clubs must apply in writing to the Competition Coordinator to change their approved pitchers by stating their extenuating circumstances.		
39a	Two games/One Day Rule	Any player who participates in a Senior Division 1 Reserves, Division 2 Reserves, or Division 3 Reserves game can only participate in the respective division's Firsts game later that day provided the player does not enter the game prior to the end of the second (2nd) inning, except in the case of the DP, who must start both games.		
39b	Two games/One Day Rule	Any player who participates in any other grade can participate from any point in a game later that day, including the start, provided the player is participating in a higher grade than the initial grade played in the earlier game. (Example: A Division 1 Fourths player can start in the Division 1 Thirds on the same day, or where all four teams are at the same venue, could start the Division 1 Firsts.)		
39c	Two games/One Day Rule	A pitcher in the early game cannot then pitch in the late game.		
39d	Two games/One Day Rule	Participation in each game shall count as a game played for each section for finals eligibility.		
39e	Two games/One Day Rule	Contravention of this Playing Condition shall result in forfeiture of the second game. The		

Rule No	Heading	Rule	Edits	Notes
39f	Two games/One Day Rule	Competition Manager shall impose a “Forfeiture” fine on the offending club as per Schedule 1. 49aParticipates of one grade cannot participate from any point in a game later that day of the same Division during finals games.		
40a	Juniors Playing Seniors	A junior player is eligible to play seniors once he/she has reached the age of 14 years.		
40b	Juniors Playing Seniors	A Junior playing in Seniors participates under the rules of that competition except in the following instances:		
40b (i)	Juniors Playing Seniors	Pitching Rules - The pitching restrictions prescribed in the By-law 18 applies to juniors pitching in all senior competitions.		
40b (ii)	Juniors Playing Seniors	Pitching and Catching in Same Day – The restrictions prescribed in		
40c	Juniors Playing Seniors	By-law 18 applies to juniors who have pitched or caught in a junior game on the same day. Contravention of this Playing Condition shall result in “Forfeiture” of the game. The Competition Coordinator shall impose a “Forfeiture” fine on the offending club as per Schedule 1.		
41a	Play-Offs Eligibility	To be eligible to participate in a Play-off series, a Division One player must have competed in ‘a minimum of four (4) senior competition games’ for the club during the Regular Season. All other Divisions must have competed in ‘a minimum of three (3) senior competition games’ for the club during the Regular Season.	ADDITION: change to Division One requires four games, All other divisions Three Games.	Updated due to the reduced number of games across the contracted season.
41b	Play-Offs Eligibility	Games played in Masters, Women’s and Junior competitions are deemed separate competitions for eligibility purposes and are therefore unable		

Rule No	Heading	Rule	Edits	Notes
41c	Play-Offs Eligibility	to be counted towards finals eligibility in any other competition. The lowest grade that a player can participate in a Play-off series is that grade in which the player has played more than half of their weekend Regular Season games. (i.e. 3 games in the Reserves, 2 in the Thirds and 3 in the Fourths - this player would be eligible for the Thirds - half or more (5 of 8) games have been played in the Thirds or below).		
42a	Determining Ladder and Play-Off Positions	All Senior competitions' ladder and Play-off positions shall be ranked by WIN percentage, as follows:		
42a (i)	Determining Ladder and Play-Off Positions	i) The win percentage of each team is calculated using the equation specified below. Teams are ranked on the ladder in descending order. $\text{Win Percentage} = \frac{\text{Total Wins} + \text{Draws (half)}}{\text{Total Games Played}}$		
42a (ii)	Determining Ladder and Play-Off Positions	Where two or more teams are equally ranked with the same WIN percentage, the "Head to Head" method will be used to separate them. If this fails to separate the teams, the following method will be used:		
42a (iii)	Determining Ladder and Play-Off Positions	Head to Head - Where one team has an advantage in the games won against the others with the same win %, that team will be ranked the highest team.		
42a (iii) 1	Determining Ladder and Play-Off Positions	The fewest runs allowed in the game(s) contested by these teams will gain the highest ranking, and then the remaining teams will revert to "Head to Head". If remaining teams are tied then the tiebreaker reverts to the		

Rule No	Heading	Rule	Edits	Notes
42a (iii) 2	Determining Ladder and Play-Off Positions	<p>fewest runs allowed in the games contested by those teams method and then back “Head to Head” and so forth.</p> <p>If teams are still tied, go to the runs allowed by each of the tied teams against the highest ranked team in the competition, then the next highest team and son on. The team with the least runs allowed will be the higher ranking team, and then the remaining teams will revert to “Head to Head”. If remaining teams are still tied, then the tiebreaker reverts to the fewest runs allowed in the games contested by those teams method, then back to “Head to Head” and so forth.</p>		
42a (iii) 3	Determining Ladder and Play-Off Positions	The ranking of the final two teams in the above situation will be determined by the “Head to Head” process.		
43a	Play-off Series	<p>The Play-off series for Seniors Division 1 Firsts will be played over two weeks as follows:</p> <p>Week 1</p> <p>Semi Finals: Best of three game series</p> <p>1st Place Conference 1 vs 2nd Conference 1</p> <p>1st Place Conference 2 vs the 2nd Place Conference 2</p> <p>The team which qualifies with the best overall record at the end of the regular season shall be home team for games 1 &amp; 2. The other team which qualifies shall be home team for game 3.</p> <p>Week 2</p> <p>Grand Final: Best of three game series</p> <p>the winners of each Semi Final series the team which qualifies with the best overall record at</p>		



Rule No	Heading	Rule	Edits	Notes
43b	Play-off Series	<p>the end of the regular season shall be home team for games 1 &amp; 3. The other team which qualifies shall be home team for game 2.</p> <p>The Play-off series for the Division 2 First will be played over two weeks as follows:</p> <p>Week 1 Semi Finals: Best of three game series 1st vs 4th and 2nd vs 3rd</p> <p>Week 2 Grand Final: Best of three game series the winners of each Semi Final series</p>		
43c	Play-off Series	<p>The Play-off series for Division 3 and Division 3 Reserves will be played over two weeks.</p> <p>Week 1 Semi Finals: 1st vs 4th and 2nd vs 3rd</p> <p>Week 2 Grand Final: Winner of each Semi Final Series</p>		
43d	Play-off Series	<p>The Play-off series for all other Senior Divisions will be played over two weeks.</p> <p>Week 1 Semi Finals: 1st vs 4th and 2nd vs 3rd</p> <p>Week 2 Grand Final: Winner of each Semi Final Series</p>		
43e	Play-off Series	<p>The game duration for Seniors Play-off games shall be as follows:</p>		

Rule No	Heading	Rule	Edits	Notes
43e (i)	Play-off Series	Division 1 Firsts and Reserves, Division 2 Firsts and Reserves, Division 3 Firsts and Reserves - Play-off games being 9 innings with no time limit.		
43e (ii)	Play-off Series	All other Divisions Play-off games being 7 innings with no time limit.		
44a	Grounds and Ground Equipment	The host club of all Summer League games is to provide grounds and ground equipment that meets the following minimum requirements:		
44a (i)	Grounds and Ground Equipment	Seniors Division 1, Division 1 Reserves, Division 2 and Division 2 Reserves must meet all requirements stated in the Rules of Baseball.		
44a (ii)	Grounds and Ground Equipment	All other Senior Divisions, the following exceptions can be made to 2017 Rules of Baseball – 1.04, 1.05, 1.06, 1.07, 1.08:		
44a (ii) 1	Grounds and Ground Equipment	The playing area shall be enclosed, if possible. On all grounds that are not enclosed, a net at least 30 feet wide by 9 feet high shall be located directly behind the plate at the distance specified in By-law 12 (Passed Ball Line). Each dugout/bench shall also be fronted by protective netting, covered with a roof where possible and have seating. Lines shall be marked parallel with the respective base lines at the Passed Ball Line distance specified in By-law 12. Other distances must be approved by Baseball Victoria. Conditions to be established by the Managers with the Umpire before the game.		
44a (ii) 2	Grounds and Ground Equipment	A secured mat covering the front of the pitching mound may be used.		
44a (ii) 3	Grounds and Ground Equipment	If a home run fence is not provided, home run limits shall be defined by locating witches hats; no discs or metal plates permitted. Home run		

Rule No	Heading	Rule	Edits	Notes
		boundary riders must be supplied. The minimum home run limits are noted within By-law 12. Other distances must be approved by Baseball Victoria.		
45a	Uniforms	Further to the Uniforms Playing Condition 19 in Part 1;		
45a (i)	Uniforms	All players in Seniors Division 1 Firsts and Division 2 Firsts must wear the registered club uniform in all games. Away teams are to wear alternative 'clash' tops should the home team wear the same colour top.		Where is this not possible due to COVID related issues with accessing uniforms, please advise Baseball Victoria.
45a (ii)	Uniforms	In all other senior competitions, at least seven players must wear the registered club uniform and remaining members shall wear attire as near as possible to the registered club uniform.		
45a (iii)	Uniforms	All deficiencies shall be reported by the Umpires on the Match Report Card		
45a (iv)	Uniforms	A pitcher may not bat wearing a jacket but, upon reaching base, may put on their jacket provided it is readily available with the base coach. No other player may wear a jacket whilst playing.		
45a (v)	Uniforms	At the umpires discretion. Outfielders may wear a jacket while playing during cold weather conditions		
45b	Uniforms	The Competition Coordinator shall impose a fine or penalty, as per Schedule 1, for a breach of these uniform conditions.		
46a	Baseball Bats	All baseball bats must conform to the Rule of Baseball 3.02.		
46a (i)	Baseball Bats	For all Senior Mens competitions, wood, wood composite and wood laminate baseball bats shall only be used.		

Rule No	Heading	Rule	Edits	Notes
47a	Number of participants eligible to sit on the bench	Rule of Baseball 5.10 applies with the following conditions:		
47a (i)	Number of participants eligible to sit on the bench	All teams competing in VSBL competitions shall be restricted to a maximum of 24 participants on the bench during the game (this includes players listed in the starting line-up).		
47a (i) 1	Number of participants eligible to sit on the bench	Participants include the manager, coaches and players. Excludes bat boy / girl who is 13 years or younger and must wear 2 eared helmet at all times.		
47a (i) 2	Number of participants eligible to sit on the bench	Executive Officers, Non-Coaching Team Managers, and Trainers may enter the bench area to attend to responsibilities directly related to their role, however must remove themselves from the bench area as soon as their responsibilities are fulfilled.		
47a (ii)	Number of participants eligible to sit on the bench	For a participant to be eligible to occupy the bench during a game:		
47a (ii) 1	Number of participants eligible to sit on the bench	The participants name must be included on the official line-up sheet handed to the umpire at the plate meeting prior to the game, and;		
47a (ii) 2	Number of participants eligible to sit on the bench	The participant must be dressed in the uniform of the team he/she is representing, or acceptable attire as outlined in Playing Conditions 45aiii, 63ai, 78ai, & 95ai.		
47b	Number of participants	As Executive Officers, Non-Coaching Team Managers, and Trainers are not permitted to remain permanently on the bench, names of		

Rule No	Heading	Rule	Edits	Notes
	eligible to sit on the bench	these participants are not required on the official line-up sheet		
47b (i)	Number of participants eligible to sit on the bench	Players not included on the official line-up sheet may be substituted into the game providing:		
47b (i) 1	Number of participants eligible to sit on the bench	The manager notifies the umpire the substitute is not listed on the line-up sheet.		
47b (i) 2	Number of participants eligible to sit on the bench	The manager notifies the umpire of a player to be removed from line-up sheet, with that player then required to be removed from the bench area for the remainder of the game, unless subsequently substituted into the game.		
47b (ii)	Number of participants eligible to sit on the bench	In the event a participant(s) is found in contravention of this Playing Condition, the umpire shall order the offender(s) from the bench area to the club house.		
47b (ii) 1	Number of participants eligible to sit on the bench	The manager of the offending team shall have the privilege of recalling to the playing field only those players needed for substitution in the game.		
47b (ii) 2	Number of participants eligible to sit on the bench	Non-playing participants removed to the club house may only return to the dugout area to attend to responsibilities directly related to their role during breaks between innings and only after permission is granted by the umpire.		
Part 3	<a href="#">Women's Playing Conditions</a>			
48a	Women's Competition Structure	Division 1: A maximum of six (6) teams.		

Rule No	Heading	Rule	Edits	Notes
48a (i)	Women's Competition Structure	No team may enter Division 1 without first earning promotion from Division 2, as set forth in Playing Condition 50.		
48b	Women's Competition Structure	Division 2: A minimum of five (5) teams.		
48b (i)	Women's Competition Structure	Clubs entering a team/teams into the Women's competition for the first time, or re-entering after a minimum of two (2) years absence from any Summer League competition, may apply to the Competition Coordinator to enter the competition in Division 49a2. The Competition Coordinator shall have discretion to determine any new team's ability when considering such and application.		
48c	Women's Competition Structure	Division 3: A minimum of four (4) teams.		
49a	Regular Season Games	For Division 1, the regular season will consist of a minimum of 8 games.		
49b	Regular Season Games	For Division 2, the regular season will consist of a minimum of 8 games		
49c	Regular Season Games	For Division 3, the regular season will consist of a minimum of 8 games		
49d	Regular Season Games	Within the guidelines established in 49a, 49b, and 49c the number of games fixtured in a given season will be at the discretion of the Pathways and Competition Manager, following a process of consultation involving the Competition Coordinator and the clubs.		
49d (i)	Regular Season Games	The Competition Coordinator may alter the number of games if required due to extenuating circumstances, but shall be responsible for		

Rule No	Heading	Rule	Edits	Notes		
		ensuring the number of games fixtured in the regular season reflects the priorities of consistency from the preceding season and a progressive participation experience between Division 1, Division 2 and Division 3.				
50a	Women’s Promotion and Relegation	The following team shall be promoted from Division 2 to Division 1 for the following season:				
50a (i)	Women’s Promotion and Relegation	The team that is the winner of the Division 2 Grand Final, or Champion Team.				
50a (ii)	Women’s Promotion and Relegation	This team will be promoted in place of the team that finished last in Division 1 at the end of the Regular Season, with the last placed team in Division 1 then relegated to Division 2.				
50b	Women’s Promotion and Relegation	The following team shall be promoted from Division 3 to Division 2 for the following season:				
50b (i)	Women’s Promotion and Relegation	The team that is the winner of the Division 3 Grand Final, or Champion Team.				
50b (ii)	Women’s Promotion and Relegation	This team will be promoted in place of the team that finished last in Division 2 at the end of the Regular Season, with the last placed team in Division 2 then relegated to Division 3.				
51a	Game Start Times	Start times for Regular Season games and Play-offs shall be as published in the fixture. The fixture shall be published on the Baseball Victoria Summer League website www.vicsummerleague.baseball.com.au				
52a	Game Duration	The duration of Women’s Regular Season games shall be as specified in the Table below.				
52a	Game Duration	<table><tr><th>Division</th><th>Game Duration</th></tr></table>	Division	Game Duration		
Division	Game Duration					

Rule No	Heading	Rule	Edits	Notes
Table 54		<div>Women's mid-week games</div> <div>7 innings or 2 hours with 5 minute rule</div> <div>Women's Division 1</div> <div>7 innings or 2½ hours with 5 minute rule</div> <div>Women's Division 2 and Women's Division 3</div> <div>7 innings or 2 hours with 5 minute rule</div>		
52b	Game Duration	A "Legal Game" is when a game has been played for a minimum of four (4) innings or sixty-five (65) minutes of play or a regulation game per Rule of Baseball 7.01.		
52c	Game Duration	Additional innings may be played if the scores are tied once the above maximum innings have been played, only as long as time permits.		
53a	Mercy Rule	If a team is leading by ten (10) runs or more after five (5) completed innings, the game shall be 'Called'.		
53b	Mercy Rule	If the home team is or becomes ten (10) or more runs ahead, the bottom half of the fifth (5th) innings or subsequent innings shall not be played or completed.		
53c	Mercy Rule	If a game is ended under this Playing Condition, the game ending provisions of Rules of Baseball 5.08, and 7.01 apply.		
54a	Seven Run Rule	For Women's Midweek, Division 2 and Division 3 Regular Season games the scoring of the seventh run will end the innings: only seven runs may be counted in any innings.		



Rule No	Heading	Rule	Edits	Notes
55a	Designated Hitters (DH)	A designated hitter is available for Women's competitions Rule of Baseball 5.11, with the following local amendment:		
55a (i)	Designated Hitters (DH)	Delete from the third last paragraph the sentence in brackets, "The game pitcher may only pinch hit for the designated hitter." And replace with, "The game pitcher may be substituted to bat or run for any player but the designated hitter rule shall then terminate."		
56a	Women's Two Games/One Day	Any player, who participates in a Women's Division 2 or Division 3 game may participate from any point in a game later that day, including the start, provided the player is participating in a higher grade than the initial grade player in the earlier game.		
56b	Women's Two Games/One Day	Notwithstanding other restrictions for playing in two games in one day, any player that no longer qualifies for a junior grade below Under 18 that pitches less than 40 pitches (classed as a 'minor' assignment) in an early game shall be permitted to also pitch less than 40 pitches in a later game that day.		
56c	Women's Two Games/One Day	A pitcher reaching the maximum limit of a second minor assignment on the same day must be removed from the game once she has completed the batter. However, if the pitcher retires the batter as the third out, the pitcher may take her place as a batter in the next half inning and remain in the game as a defensive player.		

Rule No	Heading	Rule	Edits	Notes
56d	Women's Two Games/One Day	Any player that qualifies for a junior grade below Under 18 that pitches in an early game cannot then pitch in a late game.		
56e	Women's Two Games/One Day	Participation in each game shall count as a game played for each section for finals eligibility.		
56f	Women's Two Games/One Day	Participates of one grade cannot participate from any point in a game later that day of the same Division during finals games.		
56g	Women's Two Games/One Day	Contravention of this Playing Condition shall result in forfeiture of the second game. The Competition Coordinator shall impose a "Forfeiture" fine on the offending club as per Schedule 1.		
57a	Interchange Rule Division 1	Any players who are replaced at the end of the third innings may return to the game at the end of the fifth innings. The timing of the interchange of a player may not be varied.		
57b	Interchange Rule Division 1	Division 2 and 3 Competition Procedure "Playing Conditions 16"		
57c	Interchange Rule Division 1	Contravention of this Playing Condition shall result in forfeiture of the game. Competition Coordinator shall impose a "Forfeiture" fine on the offending club as per Schedule 1.		
58a	Juniors Playing Seniors	A junior female player is eligible to play in the Women's competition once she has reached the age of 14 years of age to participate in the Division 1 or Division 2 Competition or 13 years of age for Division 3.		
58b	Juniors Playing Seniors	A Junior playing in the Women's competition participates under the rules of that competition except in the following instances:		

Rule No	Heading	Rule	Edits	Notes
58 b (i)	Juniors Playing Seniors	Pitching Rules – The pitching restrictions prescribed in By-law 18 applies to juniors pitching in Women’s competition.		
58b (ii)	Juniors Playing Seniors	Pitching and Catching in Same Day – The restrictions prescribed in By-law 18 applies to juniors who have pitched or caught in a junior game on the same day.		
58c	Juniors Playing Seniors	Contravention of this Playing Condition shall result in forfeiture of the game. Competition Coordinator shall impose a “Forfeiture” fine on the offending club as per Schedule 1.		
59a	Play-offs Eligibility	To be eligible to participate in a Play-off series, a player must have competed in a minimum of Four (4) Women’s competition games for the club during the Regular season’.		
59b	Play-offs Eligibility	Games played in seniors; Masters and Junior competitions are deemed separate competitions for criteria purposes and are therefore unable to be counted towards finals eligibility in any other competition.		
59c	Play-offs Eligibility	The lowest grade that a player can participate in a Play-off series is that grade in which the player has played more than half of their weekend Regular Season games. (i.e. 3 games in the Women’s Division 1, 2 in Division 2 and 3 in the Division 3 - this player would be eligible for the Women’s Division 2 team - half or more (5 of 8) games have been played in Division 2 or below).		
60a	Determining Ladder and Play-off Positions	All Women’s competitions’ ladder and Play-off positions shall be determined by WIN percentage, as follows:		

Rule No	Heading	Rule	Edits	Notes
60a (i)	Determining Ladder and Play-off Positions	The win percentage of each team is calculated using the equation specified below. Teams are ranked on the ladder in descending order. Win Percentage = $\frac{\text{Total Wins} + \text{Draws (half)}}{\text{Total Games Played}}$		
60a (ii)	Determining Ladder and Play-off Positions	Where two or more teams score the same WIN percentage, the “Head to Head” method will be used to separate them. If this fails to separate the teams, the following method will be used:		
60a (iii)	Determining Ladder and Play-off Positions	Head to Head is where one team has an advantage in games won against the teams that they contested during the regular season with the same WIN percentage.		
60a (iii) 1	Determining Ladder and Play-off Positions	Head to Head - Where one team has an advantage in the games won against the others with the same win %, that team will be ranked the highest team		
60a (111) 2	Determining Ladder and Play-off Positions	The fewest runs allowed in the game(s) contested by these teams will gain the highest ranking, then the remaining teams will revert to “Head to Head”. If remaining teams are tied then the tiebreaker reverts to the fewest runs allowed in the games contested by those teams method and the back “Head to Head” and so forth.		
60a (iii) 3	Determining Ladder and Play-off Positions	If teams are still tied, go to the runs allowed by each of the tied teams against the highest ranked team in the competition, then the next highest team and son on. The team with the least runs allowed will be the higher ranking team, and then the remaining teams will revert to “Head to Head”. If remaining teams are still tied, then the tiebreaker reverts to the fewest runs allowed in		

Rule No	Heading	Rule	Edits	Notes
60a (iii) 4	Determining Ladder and Play-off Positions	the games contested by those teams method, then back to “Head to Head” and so forth. The ranking of the final two teams in the above situation will be determined by the “Head to Head” process.		
61	Play-off Series	The Play-offs for Women’s competitions will be played under the “Page System” over three weeks as follows; Week 1 Semi Finals: 1st vs 2nd and 3rd vs 4th  Week 2 Preliminary Final Loser 1st vs 2nd plays Winner 3rd vs 4th  Week 3 Grand Final Winner 1st vs 2nd plays Preliminary Final Winner		
61a	Play-off Series	The game duration for Women’s Play-off games shall be as follows:		
61a (i)	Play-off Series	Women Division 1 Play-off games being 7 innings with no time limit.		
61a (ii)	Play-off Series	All other Women’s Divisions Play-off games being 7 innings or 2 hour time limit with 5 minute rule.		
62a	Grounds and Ground Equipment	The host club of all Women’s competition games is to provide grounds and ground equipment that meets the following minimum requirements:		
62a (i)	Grounds and Ground Equipment	All requirements stated in Rules of Baseball 2.01, 2.02, 2.03, and 2.04, with the following exceptions allowed to Rule of Baseball 2.01:		
62a (i) 1	Grounds and Ground Equipment	The playing area shall be enclosed, if possible. On all grounds that are not enclosed, a net at least 30 feet wide by 9 feet high shall be located		

Rule No	Heading	Rule	Edits	Notes
		directly behind the plate at the distance specified in By-law 12 (Passed Ball Line). Each dugout/bench shall also be fronted by protective netting, covered with a roof and have seating. Lines shall be marked parallel with the respective base lines at the Passed Ball Line distance specified in By-law 12. Other distances must be approved by Baseball Victoria. Conditions to be established by the Managers with the Umpire before the game.		
62a (i) 2	Grounds and Ground Equipment	A secured mat covering the front of the pitching mound may be used.		
62a (i) 3	Grounds and Ground Equipment	If a home run fence is not provided, home run limits shall be defined by locating witches hats; no discs or metal plates permitted. The minimum home run limits are noted within the By-laws. Other distances must be approved by Baseball Victoria.		
63a	Uniforms	Further to the Uniforms Playing Condition 19 in Part 1;		
63a (i)	Uniforms	In Women's competitions, at least seven players must wear the registered club uniform and remaining members shall wear attire as near as possible to the registered club uniform		
63a (ii)	Uniforms	All deficiencies shall be reported by the Umpires on the Match Report Card.		
63a (iii)	Uniforms	A pitcher may bat wearing a jacket and once reaching base may remove or put on their jacket provided it is readily available with the base coach. No other player may wear a jacket whilst playing.		

Rule No	Heading	Rule	Edits	Notes
63b	Uniforms	The Competition Coordinator shall impose a fine or penalty for a breach of these uniform conditions as per Schedule 1.		
64a	Baseball bats	All baseball bats must confirm with the Rule of Baseball 3.02.		
64a (i)	Baseball Bats	Wood, wood composite, wood laminate and aluminium baseball bats may be used.		
Part 4	<a href="#">Masters Playing Conditions</a>			
65a	Game Start Times	Start times for Masters Regular Season games shall be as specified in the fixture. The fixture shall be published on the Victorian Summer Baseball League website <a href="http://www.vicsummerleague.baseball.com.au">www.vicsummerleague.baseball.com.au</a> .		
66a	Game Duration	The duration of Masters Regular Season games shall be 9 innings or 1¼ hours (i.e. 105 minutes) with 5 minute rule.		
66b	Game Duration	If tied after nine innings, the game may continue only if scheduled time remains.		
66c	Game Duration	A “Legal Game” is when a game has been played for a minimum of five (4) innings or sixty-five (65) minutes of play or a regulation game per Rule 7.01.		
67a	Mercy Rule	If a team is leading by ten (10) runs or more after seven (7) completed innings, the game shall be ‘Called’.		
67b	Mercy Rule	If the home team is or becomes ten (10) or more runs ahead, the bottom half of the seven (7th) innings or subsequent innings shall not be played or completed.		
67c	Mercy Rule	If a game is ended under this Playing Condition, the game ending provisions of Rules of Baseball 5.08 and 7.01 apply.		

Rule No	Heading	Rule	Edits	Notes
68a	Seven Run Rule	For Masters Regular Season games the scoring of the seventh run will end the innings. Only seven runs may be counted in any innings.		
69a	Interchange Rule	Players may be substituted and re-enter provided that the replacement player completed one innings in the field, and one turn at bat if the team is not batting all available players, before being substituted.		
70a	Unable to field a starting nine	Should a team start the game with less than nine (9) players, and have no less than seven (7) players, the team:		
70a (i)	Unable to field a starting nine	Shall be required to allocate a blank (or blanks) in the line-up where a player is unable to take his place in the line-up, with each blank constituting an out each time a player is unable to take that place in the line-up.		
70a (ii)	Unable to field a starting nine	May use courtesy fielders to cover a defensive position. Replacement fielders shall not be listed on the line-up sheet and shall not be permitted to take the place of a blank in the line-up.		
71a	Age Rules	To participate in Masters 38 Division 1 and Masters 38 Division 2, a player must be a minimum age of 38 years.		
71b	Age Rules	To participate in Masters 45, a player must be a minimum age of 45 years.		
71b (i)	Age Rules	A maximum of two (2) players per team of a minimum age of 43 shall be permitted to participate in Masters 45. No written permission is needed for these players to participate.		
72a	Pitching Rules	To pitch in Masters 38 Division 1 and Masters 38 Division 2, a player must be a minimum age of 40 years		



Rule No	Heading	Rule	Edits	Notes
72b	Pitching Rules	There is no minimum age requirement to pitch in Masters 45		
72c	Pitching Rules	No player may pitch for more than a total of four (4) innings in any game. One pitch in any innings will constitute an innings pitched.		
73a	Batting and base Running Rules	Playing Condition 13, the Extended Line-up, applies.		
73b	Batting and base Running Rules	A Designated Hitter (DH) is available for Masters competitions Rule of Baseball 5.11, with the following local amendment: “The game pitcher may only pinch hit for the designated hitter.” And replace with , “The game pitcher may be substituted to bat or run for any player but the Designated hitter rule shall then terminate.”		
73c	Batting and base Running Rules	The DH will not be eligible for Most Valuable Player votes		
73d	Batting and base Running Rules	A runner who replaces a player who is injured or unable to run will not be permitted to steal bases.		
73e	Batting and base Running Rules	A Substitute runner may be used in any game provided the opposing team manager and Umpire are advised before the game.		
73f	Batting and base Running Rules	Any substitute runner replacing the Pitcher or Catcher may only steal on the last out.		
73g	Batting and base Running Rules	The substitute runner must be the following;		
73g (i)	Batting and base Running Rules	The first Substitute runner must be the batter, (or substitute batter), immediately preceding the batter who leads off the inning.		
73g (ii)	Batting and base Running Rules	The second substitute runner must be the batter, (or substitute batter) preceding the first substitute runner used.		

Rule No	Heading	Rule	Edits	Notes
73g (iii)	Batting and base Running Rules	The third and subsequent runner must be the batter, (or substitute batter) preceding the second and subsequent runner used.		
74a	Play-offs Eligibility	To be eligible to participate in a Play-off series, a player must have competed in a minimum of four (4) Masters Competition games for the club during the Regular Season.		
74b	Play-offs Eligibility	The lowest grade that a player can participate in a Play-off series is that grade in which the player has played more than half of their Regular Season games.		
75a	Determining Ladder and Play-off Positions	Ladder and Play-off positions for the Master's competitions shall be determined by WIN percentage, as follows:		
75a (i)	Determining Ladder and Play-off Positions	The win percentage of each team is calculated using the equation specified at Equation 2 Win Percentage below. Teams are ranked on the ladder in descending order. Win Percentage = $\frac{\text{Total Wins} + \text{Draws (half)}}{\text{Total Games Played}}$		
75a (ii)	Determining Ladder and Play-off Positions	Equation 2 Win Percentage Where two or more teams score the same WIN percentage, the "Head to Head" method will be used to separate them. If this fails to separate the teams, the following method will be used:		
75a (iii)	Determining Ladder and Play-off Positions	Head to Head - Where one team has an advantage in the games won against the others with the same win %, that team will be ranked the highest team.		
75a (iii) 1	Determining Ladder and Play-off Positions	The fewest runs allowed in the game(s) contested by these teams will gain the highest ranking then the remaining teams will revert to		

Rule No	Heading	Rule	Edits	Notes
75a (iii) 2	Determining Ladder and Play-off Positions	<p>“Head to Head”. If remaining teams are tied then the tiebreaker reverts to the fewest runs allowed in the games contested by those teams method and the back “Head to Head” and so forth.</p> <p>If teams are still tied, go to the runs allowed by each of the tied teams against the highest ranked team in the competition, then the next highest team and son on. The team with the least runs allowed will be the higher ranking team then the remaining teams will revert to “Head to Head”. If remaining teams are still tied, then the tiebreaker reverts to the fewest runs allowed in the games contested by those teams method and then back to “Head to Head” and so forth.</p>		
75a (iii) 3	Determining Ladder and Play-off Positions	<p>The ranking of the final two teams in the above situation will be determined by the “Head to Head” process.</p>		
76a	Play-off Series	<p>All Masters Competitions will compete in the Single Elimination System Finals and games will be 9 innings or 1¾ hour time limit with 5 minute rule. The Single Elimination System Finals shall be played as follows:</p> <p>Week 1 Semi Finals: 1st vs 4th and 2nd vs 3rd Week 2 Grand Final Winner 1st vs 4th plays Winner 2nd vs 3rd</p>		
76b	Play-off Series	<p>Where possible, Masters play-off games shall be scheduled at the highest ranked team’s home venue.</p>		

Rule No	Heading	Rule	Edits	Notes
76c	Play-off Series	The Competition Coordinator shall schedule Play-off games in accordance with Playing Condition 20.		
77a	Grounds and Ground Equipment	The host club of all Masters games is to provide grounds and ground equipment that meets the following minimum requirements:		
77a (i)	Grounds and Ground Equipment	All requirements stated in Rules of Baseball 2.01, 2.02, 2.03, and 2.04, with the following exceptions allowed to Rule of Baseball 2.01:		
77a (i) 1	Grounds and Ground Equipment	The playing area shall be enclosed, if possible. On all grounds that are not enclosed, a net at least 30 feet wide by 9 feet high shall be located directly behind the plate at the distance specified in By-law 12 (Passed Ball Line). Each dugout/bench shall also be fronted by protective netting, covered with a roof and have seating. Lines shall be marked parallel with the respective base lines at the Passed Ball Line distance specified in By-law 12. Other distances must be approved by the Competition Coordinator. Conditions to be established by the Managers with the Umpire before the game.		
77A (i) 2	Grounds and Ground Equipment	A secured mat covering the front of the pitching mound may be used.		
77a (i) 3	Grounds and Ground Equipment	If a home run fence is not provided, home run limits shall be defined by locating witches hats; no discs or metal plates permitted. The minimum home run limits are noted within By- law 12. Home run boundary riders must be supplied. Other distances must be approved by the Competition Coordinator.		

Rule No	Heading	Rule	Edits	Notes
78a	Uniforms	Further to the Uniforms Playing Condition 19 in Part 1;		
78a (i)	Uniforms	In Masters Competitions, at least seven players must wear the registered club uniform and remaining members shall wear attire as near as possible to the registered club uniform		
78a (ii)	Uniforms	All deficiencies shall be reported by the Umpires on the Match Report Card.		
78a (iii)	Uniforms	A pitcher may bat wearing a jacket and once reaching base may remove or put on their jacket provided it is readily available with the base coach. No other player may wear a jacket whilst playing.		
78b	Uniforms	The Competition Coordinator shall impose a fine or penalty for a breach of these uniform conditions as per Schedule 1.		
79a	Baseball Bats	All baseball bats must confirm with the Rule of Baseball 3.02		
79a (i)	Baseball Bats	For all Masters Divisions - wood, wood composite, wood laminate may only be used.		
Part 5	<a href="#">Junior Playing Conditions</a>			
80a	Little League Competition	The VSBL acknowledges Baseball Victoria's position as the peak body in Victoria responsible for appointing a Little League Administrator for the purpose of establishing and administrating Little League competitions compliant with Baseball Australia's National Development and Retention Pathway		
80b	Little League Competition	The VSBL endorses all official Little League competitions and recognizes any junior team entered by a VSBL Club competing in a Little		

Rule No	Heading	Rule	Edits	Notes										
80c	Little League Competition	League competition as it would any junior team competing directly in a VSBL junior competition. The VSBL notes the official rules set forth by Little League International are the rules under which competitions administrated by Baseball Victoria’s Little League Administrator shall operate.												
81a	Game Start times Table 81	Start times for all Regular Season and Play-off games shall be as published in the fixture. The fixture will be published on the Baseball Victoria website 20 January <a href="http://www.baseballvictoria.com.au">www.baseballvictoria.com.au</a> .												
82a	Game Duration Table 82	Table 81 specifies the usual game times.												
		Competition Start Time												
		VSBL State and VSBL Metro 9:00am, Sunday												
		Area Centres and Club Leagues as published in the fixture												
		The duration of all Regular Season and Play-off games shall be as specified in Table 82.												
		<table><tr><th>Competition</th><th>Age Group</th><th>Game Duration</th></tr><tr><td>VSBL State League</td><td>Under 18</td><td>7 innings or</td></tr><tr><td>VSBL Metro League</td><td>Under 16</td><td>two (2) hour time limit with five (5) minute rule.</td></tr><tr><td></td><td>Under 12/Little League</td><td>6 innings or one and a half (1½) hour</td></tr></table>	Competition	Age Group	Game Duration	VSBL State League	Under 18	7 innings or	VSBL Metro League	Under 16	two (2) hour time limit with five (5) minute rule.		Under 12/Little League	6 innings or one and a half (1½) hour
Competition	Age Group	Game Duration												
VSBL State League	Under 18	7 innings or												
VSBL Metro League	Under 16	two (2) hour time limit with five (5) minute rule.												
	Under 12/Little League	6 innings or one and a half (1½) hour												

Rule No	Heading	Rule	Edits	Notes
		<div>Area Centre and Club League</div> <div>All other age groups</div> <div>time limit with five (5) minute rule.  7 innings or one and a half (1½) hour time limit with five (5) minute rule.</div>		
82b	Game Duration	For VSBL State Leagues and VSBL Metro Leagues, a “Legal Game” is when a game has been played for a minimum of five (5) innings or sixty-five (65) minutes of play or a regulation game per Rule of Baseball 7.01.		
83a	Mercy Rule	If a team is leading by ten (10) runs or more after five (5) completed innings, the game shall be ‘Called’.		
83b	Mercy Rule	If the home team is or becomes ten (10) or more runs ahead, the bottom half of the fifth (5th) innings or subsequent innings shall not be played or completed.		
83c	Mercy Rule	If a game is ended under this Playing Condition, the game ending provisions of Rules of Baseball 5.08 and 7.01 apply.		
84a	Seven Run Rule	For all Junior Regular Season games the scoring of the seventh (7th) run will end the innings, only seven runs may be counted in any innings.		
84b	Seven Run Rule	This rule does not apply in Play-off games.		

Rule No	Heading	Rule	Edits	Notes						
85a	Age Qualifications	<p>he minimum age that a player must have attained for participation in age groupings are as specified in Table 85.</p> <table><tr><th>Age Group</th><th>Minimum Age</th></tr><tr><td>Under 16</td><td>13 years of age</td></tr><tr><td>Under 18</td><td>15 years of age</td></tr></table>	Age Group	Minimum Age	Under 16	13 years of age	Under 18	15 years of age		
Age Group	Minimum Age									
Under 16	13 years of age									
Under 18	15 years of age									
85b	Age Qualifications	A player is eligible to take part in their respective age grouping provided he/she is under the age of 16 or 18 on 31st December of the year in which the competition commenced.								
85c	Age Qualifications	A maximum of two players per team will be allowed to play in a higher age group than allowed under this Playing Condition. No written permission is needed for these players, however these players are required to meet the minimum age requirement as set out in Table 87.								
85d	Age Qualifications	On application from a Club, the Competition Coordinator may permit a player to participate in an age group lower than they would otherwise be eligible to participate in. Such application must include specific reasons for the application.								
85e	Age Qualifications	All players playing outside their age group must be identified and have their age stated on the Match Report Card.								
85f	Age Qualifications	Failure of a club to comply with this Playing Condition will result in forfeiture of game and imposition of an “Illegal Player” fine by the Competition Coordinator, as per Schedule 1.								
85g	Age Qualifications	A designated hitter is not available for junior competitions.								
86a	Junior Pitching and Catching Restrictions	The Junior Pitching and Catching Restrictions specified in By-Law 18, as well as those listed								



Rule No	Heading	Rule	Edits	Notes
		below, apply to all Junior Summer League competitions.		
86b	Junior Pitching and Catching Restrictions	After a pitching change a maximum of eight warm up pitches or ninety seconds will be allowed.		
86c	Junior Pitching and Catching Restrictions	Under no circumstances will any player be allowed to pitch and catch in the same game.		
86d	Junior Pitching and Catching Restrictions	d) Teams found to be breaching this Playing Condition will be deemed to have played an “Illegal Player” and therefore the penalty is loss of the game. The loss will be recorded as a 9-0 loss. The non-offending team shall receive either a 3-0 win or the score of the game at the time of the infringement, whichever score is better.		
87a	Rule Applicable to Area Centres and Club Leagues	In circumstances where a team is unable to field seven (7) players, players may play in another team within that Centre/League. The Competition Administrator of the Centre/League shall determine appropriate arrangements. Games played on assignment shall be counted towards finals eligibility with the player’s usual team.		
87b	Rule Applicable to Area Centres and Club Leagues	Players may be substituted and re-enter provided that the replacement player completed one innings in the field and had one chance to bat (i.e. a plate appearance) before being substituted.		
87c	Rule Applicable to Area Centres and Club Leagues	Special Playing Conditions may be determined by a Centre/League, for example, use a different type of baseball and coach pitch after a pitcher issues a walk. All such changes must be approved		

Rule No	Heading	Rule	Edits	Notes
		by Baseball Victoria before being used within Centre/League competitions.		
88a	Determining Ladder and Play-off Positions	All Junior competitions' ladder and Play-off positions shall be determined by WIN percentage, as follows:		
88a (i)	Determining Ladder and Play-off Positions	The win percentage of each team is calculated using the equation specified at Equation 3 Win Percentage below. Teams are ranked on the ladder in descending order. Win Percentage = $\frac{\text{Total Wins} + \text{Draws (half)}}{\text{Total Games Played}}$		
88a (ii)	Determining Ladder and Play-off Positions	Equation 3 Win Percentage Where two or more teams score the same WIN percentage, the "Head to Head" method will be used to separate them. If this fails to separate the teams, the following method will be used:		
88a (iii)	Determining Ladder and Play-off Positions	Head to Head - Where one team has an advantage in the games won against the others with the same win %, that team will be ranked the highest team.		
88a (iii) 1	Determining Ladder and Play-off Positions	The fewest runs allowed in the game(s) contested by these teams will gain the highest ranking then the remaining teams will revert to "Head to Head". If remaining teams are tied then the tiebreaker reverts to the fewest runs allowed in the games contested by those teams method and the back "Head to Head" and so forth.		
88a (iii) 2	Determining Ladder and Play-off Positions	If teams are still tied, go to the runs allowed by each of the tied teams against the highest ranked team in the competition, then the next highest team and so on. The team with the least runs allowed will be the higher ranking team then the		

Rule No	Heading	Rule	Edits	Notes
88a (iii) 3	Determining Ladder and Play-off Positions	remaining teams will revert to “Head to Head”. If remaining teams are still tied, then the tiebreaker reverts to the fewest runs allowed in the games contested by those teams method and then back to “Head to Head” and so forth. The ranking of the final two teams in the above situation will be determined by the “Head to Head” process.		
89a	Play-Off Series	The Play-off series for VSBL State Leagues and VSBL Metro Leagues and Area Centres and Club Leagues will compete in the Single Elimination System Finals. The Single Elimination System Finals shall be played over two weeks as follows: Week 1 Semi Finals: 1st vs 4th and 2nd vs 3rd Week 2 Grand Final: Winner 1st vs 4th plays Winner 2nd vs 3rd		
89b	Play-Off Series	The game start and duration of all Play-off games shall be the same as the Regular Season.		
89c	Play-Off Series	Should scores be tied at the scheduled finish time in Play-off games only;		
89c (i)	Play-Off Series	For VSBL State Leagues and VSBL Metro Leagues, play will continue until a result is achieved, or until 12:00pm, or until another time which is determined by the Competition Coordinator.		
89c (ii)	Play-Off Series	For Area Centres and Club Leagues, play will continue until a result is achieved, or while light permits, or until another time which is determined by the Competition Coordinator.		
90a	Play-Off Eligibility	For a player to be eligible to participate in Play-offs matches, he/she must have played at least three (3) games in that competition		

Rule No	Heading	Rule	Edits	Notes
90b	Play-Off Eligibility	Games played in Seniors and Women's competitions, and games played in different Junior competitions (e.g. games played in an Area Centre) do not count towards qualification for VSBL State Leagues or VSBL Metro Leagues. These are deemed to be separate competitions for criteria purposes and are therefore unable to be counted towards finals eligibility in any other competition.		
90c	Play-Off Eligibility	Players who play in a Club who have more than one team in the same age group or section are only eligible for the team which they have played most games.		
90d	Play-Off Eligibility	If a player has played an equal amount of games with more than one team during the Regular Season, the Club must apply in writing to the Competition Manager for permission to play the player in a particular team. Once approved by the Competition Coordinator, the player is eligible to play only in the team indicated in the application.		
90e	Play-Off Eligibility	Players who have played in a higher age group will only be eligible for the lower age group Play-off if he/she has played less games in the higher age group than the lower.		
91a	Umpires	During the Regular Season, when Umpires are not appointed by BUAV, the HOME team is to supply a Plate Umpire and the Away team is to supply a Base Umpire.		
91b	Umpires	During the Play-offs, where possible, Umpires will be appointed to officiate. Competing Clubs will be advised of Umpire Appointments		

Rule No	Heading	Rule	Edits	Notes
91b (i)	Umpires	If an Umpire is unable to be appointed, then the HOME team is to supply a Plate Umpire and the Away team is to supply a Base Umpire		
91b (ii)	Umpires	If only one Umpire is appointed the HOME team is to supply a Base Umpire.		
91c	Umpires	The Centre Manager of an Area Centre or Club League may also appoint Umpires to those competitions.		
92a	Match Report Cards	Match Report Cards are to be completed by the Scorers, then checked and signed to acknowledge accuracy by signing where indicated on the card by the Team Managers and Umpires.		
92b	Match Report Cards	Match Report Cards are to be forwarded by the HOME team.		
93a	Play-off Playing Preparation	Clubs hosting any final are to have the field properly marked and defined, benches provided for both teams with front screen protection, scoring table and chairs for both scorers behind the back net, whitened bases and home plate, boundary markets and foul flags/poles.		
93b	Play-off Playing Preparation	Should this not occur, a report may be made on the Match Report Card and the Competition Coordinator may take action.		
94a	Grounds, Ground Equipment and Dimensions	The host club of all Junior games is to provide grounds and ground equipment that meets the following minimum requirements:		
94a (i)	Grounds, Ground Equipment and Dimensions	All requirements stated in Rules of Baseball 2.01, 2.02, 2.03, and 2.04 with the following exceptions allowed to Rule of Baseball 2.01:		

Rule No	Heading	Rule	Edits	Notes
94a (i) 1	Grounds, Ground Equipment and Dimensions	The playing area shall be enclosed, if possible. On all grounds that are not enclosed, a net at least 30 feet wide by 9 feet high shall be located directly behind the plate at the distance specified in By-law 12 (Passed Ball Line). Each dugout/bench shall also be fronted by protective netting, covered with a roof and have seating. Lines shall be marked parallel with the respective base lines at the Passed Ball Line distance specified in By-law 12. Other distances must be approved by Baseball Victoria. Conditions to be established by the Managers with the Umpire before the game.		
94a (i) 2	Grounds, Ground Equipment and Dimensions	A secured mat covering the front of the pitching mound may be used.		
94a (i) 3	Grounds, Ground Equipment and Dimensions	If a home run fence is not provided, home run limits shall be defined by locating witches hats; no discs or metal plates permitted. The minimum home run limits are noted within By- law 12. Home run boundary riders must be supplied. Other distances must be approved by Baseball Victoria.		
94b	Grounds, Ground Equipment and Dimensions	Playing field dimensions specified in Rule of Baseball 2.01 shall be replaced by the distances specified in By-law 12, with the following exception:		
94b (i)	Grounds, Ground Equipment and Dimensions	Area Centres and Club Leagues only shall use the shorter pitching distance specified in each age group.		
94b (ii)	Grounds, Ground Equipment and Dimensions	Other distances must be approved by Baseball Victoria.		

Rule No	Heading	Rule	Edits	Notes
95a	Uniforms	Further to the Uniforms Playing Condition 22 in Part 1;		
95a (i)	Uniforms	In Junior competitions, at least seven players must wear the registered club uniform and remaining members shall wear attire as near as possible to the registered club uniform.		
95a (ii)	Uniforms	All deficiencies shall be reported by the Umpires on the Match Report Card.		
95b	Uniforms	The Competition Coordinator shall impose a fine or penalty for a breach of these uniform conditions as per Schedule 1.		
96a	Baseball Bats	All baseball bats must conform with Rule of Baseball 3.02.		
96a (i)	Baseball Bats	For all Under 18 VSBL State League competitions - wood, wood composite and wood laminate baseball bats may only be used.		
96a (ii)	Baseball Bats	For all other VSBL State League and VSBL Metro League competitions, including all Qualifying Rounds - wood, wood composite, wood laminate and aluminum baseball bats may be used.		
Part 6	<a href="#">Administrative Rules</a>			
97a	Registration of Players	Refer to By Law 25		
98a	Non-national Players	A player will be deemed 'non-national' if they are not an Australian Citizen or Permanent Resident or have not continuously resided in Australia for the six months immediately prior to the commencement of the season in which a Club wishes to register them as a player.		
98b	Non-national Players	Baseball Victoria accepts no responsibility for fulfilling any obligations or requirements for the entry of a non-national player into Australia, or		

Rule No	Heading	Rule	Edits	Notes
98c	Non-national Players	any obligations or requirements noted within any contractual agreements between a Club and a non-national player. A Club may only register and play one (1) non-national player in their first nine seniors and one (1) non-national player in their Division 1 first nine Women's for any season.		
98d	Non-national Players	There is no restriction on the number of non-national players a Club may register and play in any other team for the season of registration. No new Non-National player registrations will be accepted after the 1st of December of each year.		
98e	Non-national Players	A Club wishing to register non-national players for a season must identify the non-national players at the time of registration and nominate the non-national players that is to play in the first nine Seniors and the Division 1 first nine Women's, as relevant, for the season of registration at the time of registration.		
98f	Non-national Players	The non-national nomination must be received and approved by the Competition Coordinator prior to the player being able to participate in the Summer League competition.		
98g	Non-national Players	A Club may request approval from the Competition Coordinator to change the non-national player nominated to play in the 98h first nine for the season of registration due to injury or other extenuating circumstances.		
98h	Non-national Players	The Competition Coordinator or the office of the Summer League may seek evidence on any player it deems to possibly be a non-national that has not been declared by their Club. The Competition Coordinator or the Summer League		



Rule No	Heading	Rule	Edits	Notes
98i	Non-national Players	may determine the form of this evidence at the time of the request. Junior players who are non-nationals and are eligible to play in the first nine of a Club will not count towards the non-national player limit specified in this Playing Condition if selected by the Club to play in the first nine.		
98j	Non-national Players	Failure of a club to comply with this Playing Condition will result in forfeiture of all games and imposition of an “Illegal Player” fine by Baseball Victoria as per Schedule 1.		
98k	Non-national Players	At the end of a season a Club that has registered non-national players is to submit a statement to the Competition Coordinator advising whether the non-national players fulfilled their contractual obligations to the Club and, where the Club alleges that a player did not fulfil their contractual obligations, provide details of the alleged breaches of their obligations. Such statements will only be used by the Competition Coordinator in considering granting approval for future registration or clearance of that player.		
98l	Non-national Players	All non-national players shall be subject to the clearance provisions set out in these Playing Conditions.		
98m	Non-national Players	A non-national player who has not participated in the Summer League competition for one (1) season, despite being registered by a Club, shall be deemed a free agent if the Club with which that player was registered nominates and registers a different non-national player as the first nine player in any succeeding season. A clearance from the original Club shall not be		

Rule No	Heading	Rule	Edits	Notes
		required for the player who becomes a free agent under this playing condition, should a different Club desire to register the player provided that the Competition Coordinator is satisfied that there was no breach of the player's contract with the original Club.		
98n	Non-national Players	Pitching Restrictions for Women non-national-players must pitch in a maximum of:		
98n (i)	Non-national Players	12 games during the Regular Season; and		
98n (ii)	Non-national Players	15 innings during the Play-offs.		
98o	Non-national Players	Pitching Restrictions for Division 3 Senior Non-Nationals may only pitch in every second game scheduled during the Regular Season and Play-offs.		
99a	Clearance Procedures	The player wishing to apply for a clearance is responsible for the completion of the Summer League Clearance Form, as published on the Summer League website, and submits it to the Competition Coordinator and the player's current club.		
99b	Clearance Procedures	The "Transfer of Players and Coaches" By-law 8 applies.		
99c	Clearance Procedures	Clubs are not permitted to approach Players regarding a clearance between 20 January 2021 December and the completion of the Play-offs.		
99d	Clearance Procedures	The Summer League will not accept clearance forms between 20 January 2021 and the end of the Play-offs, unless the form has commenced its process prior to 20 January 2021.		
99e	Clearance Procedures	Prior to any clearance application, a Club intending to interview a player about a clearance		

Rule No	Heading	Rule	Edits	Notes
		from the Club where they currently play, or that has been approached by a player from another Club who states intention to be cleared, must send a Letter of Intent to the player's Club, with a copy being sent to the Competition Coordinator. Such letters must be provided prior to 20 January 2021.		
99f	Clearance Procedures	Once the Letter of Intent has been provided to the player's Club, the Club may proceed to interview the player.		
99g	Clearance Procedures	Clearances may be granted immediately if the player's Club has no objection.		
99h	Clearance Procedures	Within 14 days after the Clearance Form has been received by the Competition Manager, the player's current club must accept or refuse the players clearance request.		
99i	Clearance Procedures	Should the player's current club refuse the clearance, the current club must		
99i (i)	Clearance Procedures	invite the player to the next properly constituted committee meeting if the date of refusal on the Summer League Clearance Form is prior to 1st August, or		
99i (ii)	Clearance Procedures	A properly constituted committee meeting within fourteen days of the date of refusal on the Summer League Clearance Form if the date is after 30 November 2020.		
99j	Clearance Procedures	A clearance may be refused without the player being invited to a meeting if:		
99j (i)	Clearance Procedures	The player is un-financial. Details of a player's un-financial status shall be furnished with the refused Clearance Form and shall be made available to Competition Coordinator or Summer League on request.		

Rule No	Heading	Rule	Edits	Notes
99j (ii)	Clearance Procedures	A Letter of Intent in accordance with these Playing Conditions has not been received by the player's current Club and the Competition Coordinator.		
99j (iii)	Clearance Procedures	The player is a senior player and is seeking to depart a Division 2 or 3 Club for a Club in a higher Division after the Club had just been relegated in the immediate past season.		
99k	Clearance Procedures	Once the clearance is granted and processed, the Competition Coordinator on receiving the approved Summer League Clearance Form shall register the player on the IMG database and the Approved Clearance List displayed on the Summer League Website. At this time only is the player permitted to participate in the Summer League with the destination club.		
99l	Clearance Procedures	A player whose clearance application has been refused may appeal to the Summer League Committee against refusal. The appeal must be made on the Appeal Application Form as published on the Baseball Victoria website from time to time, and must be accompanied by the refused Clearance Form and be submitted to the Competition Coordinator, for consideration by the Summer League Committee. Reasons for making the appeal must be shown on the Appeal Application Form and must be relevant to matter discussed at the meeting with the player. The Summer League Committee shall hear any such appeals, as per Appendix H.		
99m	Clearance Procedures	A player shall be allowed two (2) appeals against the refusal of a clearance in any one (1) season providing that, in the judgment of the Chairman		

Rule No	Heading	Rule	Edits	Notes
99n	Clearance Procedures	<p>of the Summer League Committee, the reasons for requesting the second appeal are significantly different from the reasons on which the first appeal was based.</p> <p>Any player who is not under suspension or disqualified by The Summer League who has not participated in a Baseball Victoria Summer League competition or been a registered member of a club for four (4) years, shall be deemed to be a free agent and may register with any club.</p>		
100a	Permit procedures	The “Transfer of Players and Coaches” By-law 8 applies.		
100b	Permit procedures	The “Clearance Procedures” Playing Condition 101 applies		
100c	Permit procedures	A player or coach wishing to apply for a Permit is to complete the Summer League Permit Form, as published on the Summer League website from time to time and submit the form to Competition Coordinator.		
100d	Permit procedures	Women’s and Masters players can play for separate clubs in the Seniors, and Masters competitions without the need of Permits or Clearances, however the player must be registered at each club, as per Playing Condition 99. (For example, a player plays in a senior’s competition with Club A, and is registered to also play Masters for Club B).		
100e	Permit procedures	Any Senior player shall have the ability to apply to play a maximum of five (5) games in any one season with another Club other than the Club with which the player is registered, provided that;		

Rule No	Heading	Rule	Edits	Notes
100e (i)	Permit procedures	The Permit form is completed in the prescribed manner;		
100e (ii)	Permit procedures	The games shall be played only in the Seniors First nine;		
100e (iii)	Permit procedures	A Club may only be able to host a maximum of two (2) players under permit in its first nine;		
100e (iv)	Permit procedures	The permit does not extend beyond 1st December;		
100e (v)	Permit procedures	There shall be no right to appeal a refused permit application.		
100f	Permit procedures	Any Junior player, or person wishing to coach, must apply for a permit to play/coach for a maximum of one (1) season with another Club other than the Club with which the player is registered, provided that		
100f (i)	Permit procedures	The Club the player is registered with does not have a team in the competition (not division or grade) in which the player is seeking a permit to play (e.g. a U14 player is registered at a club that does not enter a team into an U14 competition can apply for a permit to play for a club that does enter an U14 team);		
100f (ii)	Permit procedures	The player shall only play in the competition in which the permit stipulates (e.g. a junior player can only play in the Junior competition for the club which they have the endorsed permit); and		
100f (iii)	Permit procedures	The Permit form must be completed in the prescribed manner.		
100g	Permit procedures	Interstate Permits for players or coaches do not apply in Victoria and will not be approved by the Competition Coordinator.		
100h	Permit procedures	A player participating in contravention to this Playing Condition shall be deemed an "Illegal		

Rule No	Heading	Rule	Edits	Notes						
		Player” and penalised by the Competition Coordinator by a fine and loss of the games which the player participated when breaking this condition.								
101a	Coaching Permits	From time to time, a person registered with a club may desire to coach a team at another club. In these cases, the person shall comply with the Permits Procedures Playing Condition 100.								
102a	Senior and Junior Team requirements	The Summer League competition shall where possible consist of at least the following:								
102a (i)	Senior and Junior Team requirements	Division 1: 12 Clubs								
102a (ii)	Senior and Junior Team requirements	Division 2: up to 14 Clubs								
102a (iii)	Senior and Junior Team requirements	Subsequent Divisions are drawn as required.								
102b	Senior and Junior Team requirements	The eligibility criteria for a Club to play in a Division of the Summer League competition are specified in Table 102. (Review process in place.)								
102b	Senior and Junior Team requirements Table 102	<table><tr><td>Division</td><td>Senior Teams</td><td>Junior Teams</td></tr><tr><td></td><td>Requirement</td><td>Requirement</td></tr></table>	Division	Senior Teams	Junior Teams		Requirement	Requirement		
Division	Senior Teams	Junior Teams								
	Requirement	Requirement								

Rule No	Heading	Rule	Edits	Notes
		<p>Senior Division 1      At least four Seniors teams</p> <p>At least six junior teams, one of which must be an Under 18 or Under 16 team.</p> <p>A maximum of one composite team may be counted as one junior team for each Club. To be recognised as a composite team and be eligible under this requirement, a club shall have a minimum of four players who must play a minimum of three games in the current season.</p>		



Rule No	Heading	Rule	Edits	Notes
102c	Senior and Junior Team requirements	<div> <div>Senior Division 2</div> <div>At least three Seniors teams</div> <div>At least three junior teams, one of which must be an Under 18 or Under 16 team.</div> <div>A maximum of one composite team may be counted as one junior team for each Club. To be recognised as a composite team and be eligible under this requirement, a club shall have a minimum of four players who must play a minimum of three games in the current season.</div> </div>		
		<div> <div>Other Senior Divisions, Women and Masters</div> <div>There are no minimum Senior team requirements.</div> <div>There are no minimum junior teams requirements.</div> </div>		
		For criteria purposes, a team will only be considered valid once it has participated in, or was available to participate in, 75 per cent of its scheduled regular season games.		

Rule No	Heading	Rule	Edits	Notes
102d	Senior and Junior Team requirements	For criteria purposes, teams participating in Little League Minor, Major, and Junior competitions will be counted first and Little League Divisional, VSBL State League teams, and VSBL Metro League teams only counted if the Club does not have a Little League Charter team in an age group. This will eliminate players being counted twice.		
102e	Senior and Junior Team requirements	In all Divisions, 10 tee-ballers and every subsequent additional 10 tee-ballers, who are registered and insured with a Club and are playing in an Aussie T-Ball program, or other sanctioned structured program approved by the Competition Manager prior to commencing, can be counted as one junior criteria team.		
102f	Senior and Junior Team requirements	To be eligible for promotion, a club must have satisfied both of the relevant senior and junior criteria for at least one year prior to promotion.		
102g	Senior and Junior Team requirements	Notwithstanding any other promotion and relegations rules, any club not fulfilling its senior or junior team requirements at the date of assessment will be afforded a probationary period of 12 months to rectify the non-compliance.		
102g (i)	Senior and Junior Team requirements	Should the club show no positive growth in its participation numbers (defined specifically as an increase of one or more registered teams) during this probationary period, the club shall be relegated at season's end to the highest division in which it qualifies, based on junior and senior team numbers.		

Rule No	Heading	Rule	Edits	Notes
102g (ii)	Senior and Junior Team requirements	Should a club in this initial probationary period show positive growth in its participation numbers (defined specifically as an increase of one or more registered teams), the club will be afforded a second probationary period of 12 months. Should a club not reach the junior or senior team requirements after this second probationary period, the club shall be relegated at season's end to the highest division in which it qualifies, based on junior and senior team numbers.		
102g (iii)	Senior and Junior Team requirements	Any probationary period ends when the Club is assessed as meeting the required criteria for its current division.		
103a	Seniors Promotions & Relegation	Provided a Club satisfies the requirements specified in this Playing Condition, the following Seniors teams will be promoted from Division 2 into Division 1 and from Division 3 into Division 2:	EDIT: Frozen for the 2020/2021 Season	
103a (i)	Seniors Promotions & Relegation	The Firsts are the Minor Premier at the end of the Regular Season, or	EDIT: Frozen for the 2020/2021 Season	
103a (ii)	Seniors Promotions & Relegation	The Firsts are winner of the Grand Final or Champion Team	EDIT: Frozen for the 2020/2021 Season	
103a (ii) 1	Seniors Promotions & Relegation	In the case that Minor Premier and the Champion Team is the same team, then provided the Club satisfies the requirements specified in the 'Senior and Junior Team Requirement' as set out in Playing Condition 102, the other team in the Grand Final will be promoted.	EDIT: Frozen for the 2020/2021 Season	
103a (ii) 2	Seniors Promotions & Relegation	If a team due to be promoted does not comply with the requirements specified in the 'Senior and Junior Team Requirements Playing	EDIT: Frozen for the 2020/2021 Season	

Rule No	Heading	Rule	Edits	Notes
103b	Seniors Promotions & Relegation	Conditions 102, no other team shall take its place. Where two teams are eligible to be promoted from Division 2 into Division 1, and Division 3 into Division 2, then the bottom two teams of the overall standings (regardless of conference) will be relegated from Division 1 into Division 2 and from Division 2 into Division 3.	EDIT: Frozen for the 2020/2021 Season	
103c	Seniors Promotions & Relegation	Where only one team is eligible to be promoted from Division 2 into Division 1 and from Division 3 into Division 2, then the bottom team will be relegated from Division 1 into Division 2 and Division 2 into Division 3.	EDIT: Frozen for the 2020/2021 Season	
104a	Statistical Information	Official Club Scorers must photocopy and complete player/pitcher statistics for Division 1 and Division 2 (first nine only) and Division 1 Women's and forward these to the Competition Coordinator.	EDIT: timeframe removed.	
104b	Statistical Information	The Victorian Summer Baseball League Statistics Form is available on the League website <a href="http://www.baseballvictoria.com.au">www.baseballvictoria.com.au</a> and must be signed by both scorers prior to submission.		
105a	Baseball Victoria and ABF Sanctioning	Where required by the Baseball Australia Sanctioning Policy, as published on the Baseball Australia website <a href="http://www.baseball.com.au">www.baseball.com.au</a> from time to time, Clubs must seek sanction from Baseball Victoria or the Baseball Australia, as appropriate, prior to conducting an activity, event or tour, or engaging a non-national Player.		
106a	Green Shirt Program	The aim of the green shirt program is to make all beginner/inexperienced officials easily recognizable to all players and spectators with		

Rule No	Heading	Rule	Edits	Notes														
106b	Green Shirt Program	<p>the objective being that people will identify that these officials are 'learners'.</p> <p>The program has been successfully implemented in other sports and states. The program found that the abuse received by inexperienced officials was reduced and contributed to a greater retention of 'inexperienced' officials, officiating at grass roots level of sport.</p>																
106c	Green Shirt Program	<p>Newly trained officials in baseball will be provided a fluorescent green official's shirt. Baseball Umpires Association Victoria will provide mentoring and support to the new officials and promote awareness of the program and its aims to members.</p>																
Schedule 1	Fines	<table><tr><th>Infringement</th><th>Fine</th></tr><tr><td>8(b) Late Start to a game</td><td>\$50 per defaulting team</td></tr><tr><td>8(c)(d) Forfeiture of a game</td><td>\$100 per defaulting team and umpiring fees</td></tr><tr><td>101(b) Illegal Player</td><td>\$50 per player and loss of game</td></tr><tr><td>31(a) Prohibited Substances</td><td>\$200 per person and ejection</td></tr><tr><td>22(g) Player out of uniform</td><td>\$20 per player</td></tr><tr><td>23, 47, 64, 719, 98 Defaulting field equipment and markings</td><td>\$20 per item</td></tr></table>	Infringement	Fine	8(b) Late Start to a game	\$50 per defaulting team	8(c)(d) Forfeiture of a game	\$100 per defaulting team and umpiring fees	101(b) Illegal Player	\$50 per player and loss of game	31(a) Prohibited Substances	\$200 per person and ejection	22(g) Player out of uniform	\$20 per player	23, 47, 64, 719, 98 Defaulting field equipment and markings	\$20 per item		
Infringement	Fine																	
8(b) Late Start to a game	\$50 per defaulting team																	
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23, 47, 64, 719, 98 Defaulting field equipment and markings	\$20 per item																	

Rule No	Heading	Rule	Edits	Notes
		29(c) Non-return of Match Report Card within 72 hours	\$30 per match report	
		29(d) Non-phoning of scores within 1 Hour	\$30 per team	
		33(b) Appointed umpire's non or late attendance	\$50 and judicial appearance	
		33b) Club's failure to supply an umpire	\$20	
		33(c) Club's failure to supply a scorer	\$20	
		33(b) Non-attendance to a P&S Meeting	\$50	
		34(b) Non-attendance at the AGM	\$100	
		34(b) Non-attendance at the Awards Night	Cost of the ticket	
	Policies and Procedures	For all policies and procedures refer to the Baseball Victoria Website: <a href="http://www.baseballvictoria.com.au">www.baseballvictoria.com.au</a>		